# Series SD / SA / SR 330-644 

 Advanced Measurement of RPM, Speeds, Baking and Processing Times, Speed Ratios, Sum or Differential Speeds

Series SD: 4 programmable presets and outputs, RS 232 interface
Series SA: 4 programmable presets and outputs, RS 232 interface and analogue output
Series SR: 4 programmable presets and outputs, RS 232 interface and RS485 interface

- Simultaneous measuring of two independent speeds by means of incremental encoders, proximity switches or photocells
- Two encoder inputs for use with 1 or 2 or 4 channels $(A, / A, B, / B)$, each with 1 MHz of counting capability and individual scaling
- Selectable operating modes for RPM, speed, baking time (reciprocal speed), summing or differential speed, speed ratios and percentaged difference
- 4 speed presets with high-speed power transistor outputs
- Models with relay outputs or front thumbwheel switches are available


## Operating Instructions

## Safety Instructions

- This manual is an essential part of the unit and contains important hints about function, correct handling and commissioning. Non-observance can result in damage to the unit or the machine or even in injury to persons using the equipment!
- The unit must only be installed, connected and activated by a qualified electrician
- It is a must to observe all general and also all country-specific and applicationspecific safety standards
- When this unit is used with applications where failure or maloperation could cause damage to a machine or hazard to the operating staff, it is indispensable to meet effective precautions in order to avoid such consequences
- Regarding installation, wiring, environmental conditions, screening of cables and earthing, you must follow the general standards of industrial automation industry
-     - Errors and omissions excepted -

General instructions for cabling, screening and grounding can be found in the SUPPORT section of our website http://www.motrona.com

| Version: | Description: |
| :--- | :--- |
| SD34002a/Mrz10/af/hk | First final sales version |
| SD34002b/Dez11/sm | Conformation of the type designation |
| SD34002c/Feb12/sm | Correction of the parameter-values and code listings. <br> Parameter listing for SD/SA/SR x3x added. |
| SD34002d/June12/pp | Corrected images in chapter 1 and 8.2 |
| SD34002e/Sept12/pp | Correction of examples for parameter F06.075 |
| SD34002f/Jan13/af/nw | Correction of parameter F03.030, F04.042 and F06.066 |
| SD34002g/Sept13/tj/nw | Extension: Advice for encoder inputs |

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## 1. Available Models

The speed meters of this series include a range of models with similar functions and properties, but with different housings, outputs and interfaces.

All models are equipped with 4 programmable presets and 4 fast-switching transistor outputs as well as a serial RS232 interface.

SD models provide this basic configuration only.
SA models provide an additional high-speed analogue output
SR models provide an additional RS485 communication interface
All further properties of the models are fully identical. The range of available models also includes units with relay outputs and front thumbwheel switches.

The following table explains the details of type designation and the possible options:

*) Other combinations are possible, see section 8.2

The following models are available:


Number and combination of front thumbwheels according to customer specification, see section 8.2

## 2. Introduction

Speed meters of series SD, SA and SR have been designed to close a gap with multiple speed measuring applications, which cannot be accomplished by normal industrial tachometers.
A continual demand for increasing production speeds and higher precision at the same time results in counting frequencies exceeding the conventional frequency range.
Particularly with fast running machines it is most important to also get fast response of the switching outputs or the analogue output.
Many applications require to evaluate the signals of two incremental measuring systems, and to compare the results with respect to the sum or the difference or the ratio of the two speeds. The latter is e.g. required to indicate the diameter of a winding roll by sensing the line speed and the roll rpm.
Other applications with food processing or process technology need to record the speed in a reciprocal way (i.e. baking or processing time calculated from the actual speed)

And still there exist applications where the use of traditional thumbwheel switches offers real advantages compared to keypad and menu operations.

These are some of the reasons why the new indicator series SD / SA / SR have been designed.

- This manual at first provides all basic instructions for operation of the counter models presented in the previous chapter
- For operation of relay outputs and thumbwheel switches (if applicable) please observe the supplementary instructions given in the appendix
- For easy PC setup and PC communication with SD and SA counters, please use our "OS32" operator software (free of charge, download from our homepage www.motrona.com
- Where you like to have free serial access to the unit by PLC or IPC or by a remote operator terminal, please observe the serial protocol details described in our separate manual "Serpro"
- Subsequently the manual uses the expression SD340 as a replacement for all available models. However, statements are fully valid for the other models too, except where especially remarked.


## 3. Electrical Connections



|  | Series "SD" | Series "SA" | Series "SR" |
| :--- | :---: | :--- | :--- |
| *) Interface 1: | - n.c. - | Analogue output 0/4-20 mA | RS 485, B (-) |
| *) Interface 2: | - n.c. - | Analogue output $+/-10 \mathrm{~V}$ | RS 485, A (+) |


| Terminal | Name | Function |
| :---: | :---: | :---: |
| 01 | GND | Common Ground Potential (OV) |
| 02 | +5,2V out | Aux. output 5.2V/150 mA for encoder supply |
| 03 | +24V out | Aux. output 24V/120 mA for encoder supply |
| 04 | GND | Common Ground Potential (OV) |
| 05 | Encoder 2, /B | Encoder 2, channel /B (B inverted) |
| 06 | Encoder 2, /A | Encoder 2, channel /A (A inverted) |
| 07 | Encoder 1, /B | Encoder 1, channel /B (B inverted) |
| 08 | Encoder 1, /A | Encoder 1, channel/A (A inverted) |
| 09 | K4 out | Output K4, transistor PNP 30 volts, 350 mA |
| 10 | K3 out | Output K3, transistor PNP 30 volts, 350 mA |
| 11 | Cont. 4 | Digital control input |
| 12 | Cont. 3 | Digital control input |
| 13 | (PROG) | (for download of new firmware only, not for general use) |
| 14 | RxD | Serial RS232 interface, input (Receive Data) |
| 15 | Interface 1 | SD 340: n.c. (no function) <br> SA 340: Analogue current output 0/4-20 mA SR 340: Serial RS385 interface, line B (-) |
| 16 | Interface 2 | SD 340: n.c. (no function) <br> SA 340: Analogue voltage output +/- 10 V <br> SR 340: Serial RS485 interface, line A (+) |
| 17 | +Vin | Power supply input, $+17-40$ VDC or 24 VAC |
| 18 | +5,2V out | Aux. output 5,2V/150 mA for encoder supply |
| 19 | +24V out | Aux. output 24V/120 mA for encoder supply |
| 20 | GND | Common Ground Potential (OV) |
| 21 | Encoder 2, B | Encoder 2, channel B (non-inverted) |
| 22 | Encoder 2, A | Encoder 2, channel A (non-inverted) |
| 23 | Encoder 1, B | Encoder 1, channel B (non-inverted) |
| 24 | Encoder 1, A | Encoder 1, channel A (non-inverted) |
| 25 | K2 out | Output K2, transistor PNP 30 volts, 350 mA |
| 26 | K1 out | Output K1, transistor PNP 30 volts, 350 mA |
| 27 | Cont. 2 | Digital control input |
| 28 | Cont. 1 | Digital control input |
| 29 | Com+ (K1-K4) | Common positive input for transistor outputs K1-K4 |
| 30 | TxD | Serial RS232 interface, output (Transmit Data) |
| 31 | GND | Common Ground Potential (OV) |
| 32 | GND | Common Ground Potential (OV) for DC or AC power supply |

${ }^{*}$ *) 120 mA and 150 mA are per encoder, i.e. total maximum currents are 240 mA and 300 mA

### 3.1. Power Supply

The SD340 counter accepts both, a 17 - 40 volts DC power or a 24 volts AC power (+/-10\%) for supply via terminals 17 and 1 . The current consumption depends on the level of the input voltage and some internal conditions; therefore it can vary in a range from $100-200 \mathrm{~mA}$ (aux. currents taken from the unit for encoder supply not included).

### 3.2. Auxiliary Outputs for Encoder Supply

Terminals 2 and 18 provide an auxiliary output with approx. +5.2 volts DC ( 300 mA totally). Terminals 3 and 19 provide an auxiliary output with approx. +24 volts DC ( 240 mA totally)

### 3.3. Impulse Inputs for Incremental Encoders

All input characteristics of the impulse inputs can be set by the parameter menu, for each of the encoders separately. Depending on the application the unit can accept single channel information (input A only without direction signal) or dual channel signals ( $\mathrm{A}=$ step and $\mathrm{B}=$ direction) or quadrature information ( $\mathrm{A} / \mathrm{B}, 90^{\circ}$ ). The following settings are possible:

- Symmetric input (differential A, /A, B, /B) according to RS422 standard
- TTL inputs at a level of 3.0 to 5 volts (differential, with inverted signal)
- TTL inputs at a level of 3.0 to 5 volts (single-ended) *)
- HTL signals at a $10-30$ volts level
(alternatively differential with inverted signals $A, / A, B, / B$, or single-ended $A, B$ only)
- Impulses from photocells or proximity switches etc. providing a HTL level ( $10-30$ volts)
- Proximity switches according to NAMUR (2-wire) standard (may need additional remote resistor)
*) requires special settings of the threshold parameters, see "Special parameters F08"

> All encoder input lines are internally terminated by pull-down resistors ( $8,5 \mathrm{k} \Omega$ ).
> Where encoders with pure NPN outputs are used, corresponding pull-up resistors must be available inside the encoder or externally to ensure proper function ( $1 \mathrm{k} \Omega .3,3 \mathrm{k} \Omega$ ).

### 3.4. Control Inputs Cont. 1 - Cont. 4

These inputs can be configured for various remote functions as described under 6.2.4.
All control inputs require HTL level. They can be individually set to either NPN (switch to -) or PNP (switch to +) characteristics. For applications where edge-triggered action is needed, the menu allows to set the active edge (rising or falling). Control inputs also accept signals with Namur (2-wire) standard.
For reliable operation the minimum pulse width on the control inputs should be $50 \mu \mathrm{sec}$.

### 3.5. Switching Outputs K1 - K4

SD340 provides four presets and outputs with programmable switching characteristics.
K1 - K4 are fast-switching and short-circuit-proof transistor outputs with a switching capability of $5-30$ volts / 350 mA each. The switching voltage of the outputs must be applied remotely to the Com+ input (terminal 29)

### 3.6. Serial Interface

The serial RS232/RS485 interfaces can be used for the following purposes:

- Set-up of the unit by PC (if desirable), by means of the OS32 PC software
- Change of parameters during operation
- Readout of actual counter or other values by PLC or PC

The figure below explains how to connect the SD340 unit and a PC using the standard Sub-D-9 serial connector, and how to connect the RS485 terminals to a PLC.
Details about serial communication are shown in chapter 9 .


Where both, RS232 and RS485 interface are in use, you can communicate by the one or by the other, but not by both interfaces at the same time

### 3.7. Fast Analogue Output (SA models only)

An analogue output is available with all SA models, providing a voltage output of $+/-10$ volts (Load $=2 \mathrm{~mA}$ ), and a current output of $0-20 \mathrm{~mA}$ or $4-20 \mathrm{~mA}$ (load $=0-270$ Ohms). All output characteristics like beginning of conversion range, output swing etc. are freely programmable via menu. The response time of the analogue output depends on the mode of measuring and the sampling times used. The analogue resolution is 14 bits.

Please note that extensive serial communication with the unit may temporary increase the analogue response time.

## 4. Operating Modes of the Counter

For best survey, all parameters of the unit are arranged in 13 expedient groups, named "F01" - "F13". Depending on the application, only a few of these groups may be important, while all other groups may be irrelevant for your specific application.

All details about configuration and function of the parameters can be founds in chapter 6 .
Practical examples for settings are shown in chapter 7.
This section describes possible applications and operating modes of the unit.
The operation mode can be set under parameter group F02, parameter \# F02.004.


- It is possible to cycle the display between all reading modes shown in the following function tables, by pressing one of the front keys or by using one of the control inputs (you must have assigned the "display scrolling function" to one of the keys or the inputs under menu $\mathrm{FO5}$ to activate the scrolling of the display).
- LED L1 (red) and L2 (yellow) indicate which of the values is actually visible in display L1 on: the speed of encoder 1 is displayed L2 on: the speed of encoder 2 is displayed L1 and L2 on: the combined value [encoder1]*[encoder2] is displayed.
- LEDs shining continuously indicate: actual measuring value. LEDs blinking slowly indicate: minimum value (since last reset of the $\mathrm{min} /$ max memory). LEDs blinking fast indicate: maximum value (since last reset of the min/max memory).
- Scrolling of the display from one reading mode to another will not affect the function of the preselection outputs K1 - K4
- The analogue output (models $S A$ ) can be assigned to any of the readings accessible in the display, by a special parameter. Scrolling of the display from one reading mode to another will not affect the analogue output.
- With all operating modes the evaluation of the input frequencies occurs fully separately with use of individual scaling factors. Please observe that only integer results after the scaling operations, but no decimal positions will appear in the display. Where you like to display your result with decimals, please scale your value correspondingly higher (by factor 10,100 or 1000 ) and then use a decimal point to receive the desired display value (see examples under 7.1)
- With all encoders providing information about the direction of rotation (e.g. quadrature encoders $\mathrm{A} / \mathrm{B} / 90^{\circ}$ ), the unit will also display a sign (positive with $A$ leading $B$ and negative with $B$ leading $A)$. Preselection values can be set for response to absolute values only (no consideration of the actual sign), or for response to the signed value. With models SA the analogue output will also change the +/- polarity in accordance with the actual sign.
- All combinations [encoder1] * [encoder2] are calculated straightaway according to the individual operating mode and the scaling factor of each channel. Please take care that the results to combine are scaled with proper and compatible dimensions (don't compare apples and oranges)

You can choose from the following operating modes:

| Operating Mode <br> F02.004 | Measuring Function of the unit |
| :---: | :---: |


| 0 | Single mode, evaluation of encoder 1 only |
| :--- | :--- |
| 1 | Dual mode, individual evaluation of encoder 1 and encoder 2 |
| 2 | Sum mode, [speed of encoder1] + [speed of encoder2] |
| 3 | Differential mode, [speed of encoder1] - [speed of encoder2] |
| 4 | Multiplication mode, [speed of encoder1] x [speed of encoder2] |
| 5 | Ratio mode, [speed of encoder1] : [speed of encoder2] |
| 6 | Inverse ratio mode, [speed of encoder2] : [speed of encoder1] |
| 7 | Percentage mode, [encoder1 - encoder2] : [encoder2] × 100\% |
| 8 | Inverse percentage mode, [encoder2 - encoder1] : [encoder1] $\times 100 \%$ |

Your choice of operating mode will decide how in general the two encoder frequencies have to be treated. It will not affect the scaling or the measuring characteristics or the final presentation of the result.

## 4.1. "Single Mode" (encoder 1 only): $\mathbf{F 0 2 . 0 0 4 = 0}$

Only the inputs of encoder 1 are active, signals on the encoder 2 inputs will not be evaluated. Besides the actual counter value, the unit also records minimum and maximum values, with regard to the last Reset of the Min/Max memory.

All 4 presets are related to the actual measuring value.

|  | Display | L1 (red) | L2 (yellow) |
| :---: | :--- | :---: | :---: |
| 1 | Actual measuring value of encoder 1 | statically ON | -- |
| 2 | Minimum value since last $\min / \max$ reset | blinking slow | -- |
| 3 | Maximum value since last $\min / \max$ reset | blinking fast | -- |



[^0]
### 4.2. Dual Mode (encoder1 and encoder 2 independently): $F \mathbf{F 0 2 . 0 0 4 = 1}$

Both, encoder input 1 and encoder input 2 are active and the frequencies are evaluated independently,
Besides the actual measuring values the unit also records the minimum and maximum values of both channels, with regard to the last Reset of the Min/Max memory.
Presets K1 and K2 refer always to the measuring result of encoder 1.
Presets K3 and K4 refer always to the measuring result of encoder 2.

|  | Display | L1 (red) | L2 (yellow) |
| :---: | :--- | :---: | :---: |
| 1 | Actual measuring value of encoder 1 | statically ON |  |
| 2 | Minimum value encoder 1 since last min/max reset | blinking slow |  |
| 3 | Maximum value encoder 1 since last min/max reset | blinking fast |  |
| 4 | Actual measuring value of encoder 2 |  | statically ON |
| 5 | Minimum value encoder 2 since last min/max reset |  | blinking slow |
| 6 | Maximum value encoder 2 since last min/max reset |  | blinking fast |



Remote control functions
Example: Dual speed application with selectable display of motor speed (rpm) and product throughput (p)

### 4.3. Sum Mode (encoder $1+$ encoder 2): $\mathbb{F 0 2 . 0 0 4 = 2}$

Both inputs, encoder 1 and encoder 2, are active. From both values the unit forms the sum, with consideration of the individual scaling of each channel. The final result can once more be scaled into user-friendly engineering units by means of the special scaling parameters in parameter group FO2.

Besides the actual speeds and the sum value, the unit also records minimum and maximum values of the sum.

Preset K1 is related to the absolute speed of encoder 1 .
Preset K2 is related to the absolute speed of encoder 2.
Presets K3 and K4 are related to the actual sum of the speeds (encoder $1+$ encoder 2)

|  | Display | L1 (red) | L2 (yellow) |
| :---: | :--- | :---: | :---: |
| 1 | Actual sum [speed encoder1] + [speed encoder2] | statically ON | statically ON |
| 2 | Minimum sum value since last min/max reset | blinking slow | blinking slow |
| 3 | Maximum sum value since last min/max reset | blinking fast | blinking fast |
| 4 | Actual measuring value of encoder 1 | statically ON | --- |
| 5 | Actual measuring value of encoder 2 | --- | statically ON |



Example: Summing flow $01+02$ (liters per minute) of two incremental rotary flow sensors

### 4.4. Differential Mode (encoder 1 - encoder 2): $\mathbf{F 0 2 . 0 0 4 = 3}$

Both inputs, encoder 1 and encoder 2, are active. From both values the unit forms the difference, with consideration of the individual scaling of each channel. The final result can once more be scaled into user-friendly engineering units by means of the special scaling parameters in parameter group FO2.

Besides the actual speeds and the differential value, the unit also records minimum and maximum values of the speed difference.

Preset K1 is related to the absolute speed of encoder 1.
Preset K2 is related to the absolute speed of encoder 2.
Presets K3 and K4 are related to the actual differential speed (encoder 1 - encoder 2)

|  | Display | L1 (red) | L2 (yellow) |
| :---: | :--- | :---: | :---: |
| 1 | Speed difference [speed encoder1] - [speed encoder2] | statically ON | statically ON |
| 2 | Minimum difference since last min/max reset | blinking slow | blinking slow |
| 3 | Maximum difference since last min/max reset | blinking fast | blinking fast |
| 4 | Actual measuring value of encoder 1 | statically ON | --- |
| 5 | Actual measuring value of encoder 2 | --- | statically ON |



### 4.5. Product of Two Speeds (encoder 1 x encoder 2): $\underline{\mathrm{OO2} .004=4}$

Both inputs, encoder 1 and encoder 2, are active. Both speeds are multiplied to form the product, with consideration of the individual scaling of each channel. The final result can once more be scaled into user-friendly engineering units by means of the special scaling parameters in parameter group F02.

Besides the actual speeds and the multiplication result, the unit also records minimum and maximum values of the product.

Preset K1 is related to the absolute speed of encoder 1.
Preset K2 is related to the absolute speed of encoder 2.
Presets K3 and K4 are related to the product of both speeds (encoder $1 \times$ encoder 2)

|  | Display | L1 (red) | L2 (yellow) |
| :---: | :--- | :---: | :---: |
| 1 | Speed product [speed encoder1] x[speed encoder2] | statically ON | statically ON |
| 2 | Minimum product since last min/max reset | blinking slow | blinking slow |
| 3 | Maximum product since last min/max reset | blinking fast | blinking fast |
| 4 | Actual measuring value of encoder 1 | statically ON | --- |
| 5 | Actual measuring value of encoder 2 | --- | statically ON |



Example: Direct measurement of the kinetic energy "W" of a moving body with the mass "m"

### 4.6. Ratio of two Speeds: $\underline{F O 2.004=5 \text { or } 6}$

Both inputs, encoder 1 and encoder 2, are active. The unit calculates the ratio of the two speeds, with consideration of the individual scaling of each channel. The final result can once more be scaled into user-friendly engineering units by means of the special scaling parameters in parameter group F02 (conversion factor $\mathrm{K}=\mathrm{F} 02.09$ : F02.08), see figure below*).

## F02.004 = 5 calculates [encoder1] : [encoder2] <br> F02.004 = 6 calculates [encoder2] : [encoder1]

Besides the actual speeds and the ratio the unit also records minimum and maximum values of the ratio.

Preset K1 is related to the absolute speed of encoder 1.
Preset K2 is related to the absolute speed of encoder 2.
Presets K3 and K4 are related to the ratio of both speeds

|  | Display | L1 (red) | L2 (yellow) |
| :---: | :--- | :---: | :---: |
| 1 | Speed ratio [encoder (1 or 2)] : [encoder (2 or 1)] ${ }^{*}$ ) | statically ON | statically ON |
| 2 | Minimum ratio since last min/max reset | blinking slow | blinking slow |
| 3 | Maximum ratio since last min/max reset | blinking fast | blinking fast |
| 4 | Actual speed of encoder 1 | statically ON | --- |
| 5 | Actual speed of encoder 2 | --- | statically ON |



Example: Calculation of the roll diameter "d" from the ratio of infeed speed and roll rpm
$\left.{ }^{*}\right)$ The unit presents the ratio of the two speeds as an integer number only, e.g. if both speeds are equal, the unit would just display "1". To display a ratio with decimal positions like 1.0 or 1.00 or 1.000 etc. it is necessary to follow one of these hints:
a. scale the speed used as numerator by a factor of 10 or 100 or 1000 higher than the denominator, or
b. set parameters F02.009 (multiplier) and F02.008 (divider) with a ratio of 10, 100 or 1000

### 4.7. Percentaged Speed Difference: $\mathrm{FO2.004=7} \mathrm{or} \mathrm{8}$

Both encoder inputs "encoder1" and "encoder2" are active. With consideration of the individual scaling of each channel the unit calculates the percentaged difference as shown below:

| F02.004 = 7: | Display $=\frac{[\text { speed of encoder 1] }-[\text { [speed of encoder 2] }}{[\text { speed of encoder 2] }} \times 100 \%$ |
| :---: | :--- | :--- |
| F02.004 = 8: | Display $=\frac{[\text { speed of encoder 2] }-[\text { [speed of encoder 1] }}{[\text { speed of encoder 1] }} \times 100 \%$ |


| Parameter „Percent Format" (F02.018) determines the number of decimal positions of the result: |  |
| :--- | :--- |
| $0=$ display range -999999 to $+9999999 \%$ | $1=$ display range $-99999,9$ to $+99999,9 \%$ |
| 2 = display range $-9999,99$ to $+9999,99 \%$ | 3 = display range $-999,999$ to $+999,999 \%$ |

The final percentage result can once more be scaled into user-friendly engineering units by means of the special scaling parameters in parameter group F02

Besides the actual speeds and the ratio the unit also records minimum and maximum values of the ratio.

Preset K1 is related to the absolute speed of encoder 1.
Preset K2 is related to the absolute speed of encoder 2.
Presets K3 and K4 are related to the percentaged difference of both speeds

|  | Display | L1 (red) | L2 (yellow) |
| :---: | :--- | :---: | :---: |
| 1 | Actual percentage difference | statically ON | statically ON |
| 2 | Minimum percentage since last min/max reset | blinking slow | blinking slow |
| 3 | Maximum percentage since last min/max reset | blinking fast | blinking fast |
| 4 | Actual speed of encoder 1 | statically ON | --- |
| 5 | Actual speed of encoder 2 | --- | statically ON |



## 5. Keypad Operation

An overview of all parameters and explanations can be found under section 6.
The menu of the unit uses four keys, hereinafter named as follows:

| $P$ | + | $*$ |  |
| :---: | :---: | :---: | :---: |
| PROG | UP | DOWN | ENTER |

Key functions depend on the actual operating state of the unit. Essentially we have to describe three basic states:

- Normal operation
- General setup procedure
- Direct fast access to presets and set values


### 5.1. Normal Operation

In this mode the unit operates as a counter according to the settings defined upon setup. All front keys may have customer-defined functions according to the specifications met in the keypad definition menu F05 (e.g. scrolling of the display, Reset, Inhibit etc.)

### 5.2. General Setup Procedure

The unit changes over from normal operation to setup level when keeping the $\boldsymbol{P}$ key down for at least 2 seconds. Thereafter you can select one of the parameter groups F01 to F13.

Inside the group you can now select the desired parameter and set the value according to need. After this you can either set more parameters or return to the normal operation.

The adjoining sequence of key operations explains how to change
Parameter number 060 of group F 06 from the original value of 0 to 8

| Step | State | Key action | Display | Comment |  |
| :---: | :--- | :--- | :--- | :--- | :--- |
| 00 | Normal operation |  | Actual value |  |  |
| 01 |  | $P$ | $>2$ sec. | F01 | Display of the <br> Parameter group |
| 02 | Level: <br> Parameter group |  | $5 \times$ | F02 ... F06 | Select group \# F06 |

### 5.3. Direct Fast Access to Presets

To get to the fast access routine, please press both $P$ and $\sim$ at the same time

This will access the parameter group F01 right away. To change of the settings follow the same procedure as already described above. Besides the advantage of direct access, the fundamental difference to general setup is the following:

During the fast access procedure all counter functions remain fully active.
Access is limited to presets; no other parameters can be changed.

### 5.4. Change of Parameter Values on the Numeric Level

The numeric range of the parameters is up to 6 digits. Some of the parameters may also include a sign. For fast and easy setting or these values the menu uses an algorithm as shown subsequently. During this operation the front keys have the following functions:

| P | PROG | UP | DOWN |
| :---: | :---: | :---: | :---: |
| PRE | ENTER |  |  |
| Saves the actual value <br> shown in the display and <br> returns to the parameter <br> selection level | Increments the <br> highlighted <br> (blinking) digit | Decrements the <br> highlighted <br> (blinking) digit | Shifts the cursor (blinking <br> digit) one position to the <br> left, or from utmost left <br> to right |

With signed parameters the left digit scrolls from 0 to 9 and then shows " ${ }_{\text {„ }}$ (negative) and "-1" (minus one). The example below shows how to change a parameter from the setting 1024 to the new setting 250000.
This example assumes that you have already selected the parameter group and the parameter number, and that you actually read the parameter value in the display.
Highlighted digits appear on colored background.

| Step | Display | Key action | Comment |
| :---: | :---: | :---: | :---: |
| 00 | 001024 |  | Display of actual parameter setting, last digit is highlighted |
| 01 |  | (2) $4 x$ | Scroll last digit down to 0 |
| 02 | 001020 | $\square$ | Shift cursor to left |
| 03 | 001020 | (-) $2 x$ | Scroll highlighted digit down to 0 |
| 04 | 001000 | - $2 x$ | Shift curser 2 positions left |
| 05 | 001000 | * | Scroll highlighted digit down to 0 |
| 06 | 000000 | - | Shift cursor left |
| 07 | 000000 | (4) $5 x$ | Scroll highlighted digit up to 5 |
| 08 | 050000 | ) | Shift cursor left |
| 09 | 050000 | (-) $2 x$ | Scroll highlighted digit up to 2 |
| 10 | 250000 | P | Save new setting and return to the parameter number level |

### 5.5. Code Protection against Unauthorized Keypad Access

Parameter group F07 allows to define an own locking code for each of the parameter menus. This permits to limit access to certain parameter groups to specific persons only.
When accessing a protected parameter group, the display will first show "CODE" and wait for your entry. To continue keypad operations you must now enter the code which you have stored before, otherwise the unit will return to normal operation again.

After entering your code, press the ENTER key and keep it down until the unit responds. When your code was correct, the response will be "YES" and the menu will work normally. With incorrect code the response will be "NO" and the menu remains locked.

In order to avoid inadvertent misadjustment upon commissioning, parameter groups F07 (keypad protection), F08 (special functions) and F11 (Linearization) are already protected by factory setting. For access please use code 6078

### 5.6. Return from the Programming Levels and Time-Out Function

At any time the PROG key sets the menu one level up and finally returns to normal operation. The same step occurs automatically via the time-out function, when during a period of 10 seconds no key has been touched.

Termination of the menu by automatic time-out will not store new settings, unless they have already been stored by the PROG key after editing.

### 5.7. Reset all Parameters to Factory Default Values

Upon special need it may be desirable to set all parameters back to their original factory settings (e.g. because you have forgotten your access code, or by too many change of settings you have achieved a complex parameter state). Default values are indicated in the parameter tables shown later.
To reset the unit to default, please take the following steps:


## 6. Menu Structure and Description of Parameters

All parameters are arranged in a reasonable order of functional groups (F01 to F13). Essential settings appear right at the beginning and optional parameters are located towards the end of the parameter list. You must only set those parameters which are really relevant for your specific application. Unused parameters can remain like set by default.

### 6.1. Summary of the Menu

This section shows a summary of the parameter groups, with an assignment to the functional parts of the unit.


| F01 | Preselections |
| :--- | :--- |
| 000 | Preselection switchpoint K1 |
| 001 | Preselection switchpoint K2 |
| 002 | Preselection switchpoint K3 |
| 003 | Preselection switchpoint K4 |
|  |  |
| F02 | Basic Settings |
| 004 | Mode of operation |
| 005 | Decimal point [encoder 1] |
| 006 | Decimal point [encoder 2] |
| 007 | Decimal point [encoder 1]* [encoder 2] |
| 008 | Divider (scaling factor) |
| 009 | Multiplier (scaling factor) |
| 010 | Display mode |
| 011 | Offset |
| 012 | Brightness of display |
| 013 | Update cycle time of display |
| 014 | Number of sampling impulses |
| 015 | Wait time for sampling |
| 016 | Synchronization encoder 1 / encoder 2 |
| 017 | Limitation of input frequency range |
| 018 | Percentaged display format |
|  |  |
| F03 | Encoder 1 Properties |
| 022 | Encoder 1 properties |
| 023 | Counting direction up / down |
| 024 | Sampling Time 1 |
| 025 | Wait Time 1 |
| 026 | Filter 1 |
| 027 | Input frequency 1 |
| 028 | Display value 1 |
| 029 | Display mode 1 |
| 030 | Set value 1 |
| 031 | Start-up delay 1 |
| 032 | Standstill definition 1 |
|  |  |


| F04 | Encoder 2 Properties |
| :--- | :--- |
| 034 | Encoder 2 properties |
| 035 | Counting direction up / down |
| 036 | Sampling Time 2 |
| 037 | Wait Time 2 |
| 038 | Filter 2 |
| 039 | Input frequency 2 |
| 040 | Display value 2 |
| 041 | Display mode 2 |
| 042 | Set value 2 |
| 043 | Start-up delay 2 |
| 044 | Standstill definition 2 |


| F05 | Key Commands and Control Inputs |
| :--- | :--- |
| 046 | Key UP |
| 047 | Key DOWN |
| 048 | Key ENTER |
| 049 | Control input 1, (characteristics) |
| 050 | Control input 1 (function) |
| 051 | Control input 2, (characteristics) |
| 052 | Control input 2 (function) |
| 053 | Control input 3, (characteristics) |
| 054 | Control input 3 (function) |
| 055 | Control input 4 (characteristics) |
| 056 | Control input 4 (function) |


| F06 | Switching Characteristics of Outputs |
| :--- | :--- |
| 058 | K1 (static or timed switching) |
| 059 | K2 (static or timed switching) |
| 060 | K3 (static or timed switching) |
| 061 | K4 (static or timed switching) |
| 062 | Hysteresis K1 |
| 063 | Hysteresis K2 |
| 064 | Hysteresis K3 |
| 065 | Hysteresis K4 |
| 066 | Preselection mode K1 |
| 067 | Preselection mode K2 |
| 068 | Preselection mode K3 |
| 069 | Preselection mode K4 |
| 070 | Output polarity (N0 or NC) |
| 071 | Sign of Thumbwheel (SD6... only) |
| 072 | Thumbwheel assignment |
| 073 | Output locking upon power-up |
| 074 | Start-up delay |
| 075 | Self-retaining of outputs |



| F08 | Special Functions |
| :--- | :--- |
| 095 | Encoder 1 trigger threshold |
| 096 | Encoder 2 trigger threshold |
|  |  |

F11 Range of Linearization
116 Linearization range encoder 1
117 Linearization range encoder 2

| F12 | Linearization Table for Encoder 1 |
| :---: | :--- |
| 118 | First interpolation point (x1, original value) |
| 119 | First interpolation point (y1, replacement) |
| <---> | <--> |
| 148 | Last interpolation point (x16, original value) |
| 149 | Last interpolation point (y16, replacement) |

## F13 Linearization Table for Encoder 2

150 First interpolation point (x1, original value)
151 First interpolation point (y1, replacement)
<---> <--->
180 Last interpolation point (x16, original value)
181 Last interpolation point (y16, replacement)

F10 Serial Communication
106 Serial unit address
107 Baud rate
108 Data format
109 Communication protocol
110 Timer for auto-transmit
111 Serial register code for transmission
112 Command "Set"
113 Command "Freeze"
114 Command "Hold"

### 6.2. Description of the Parameters

### 6.2.1. Preselections and presets

| F01 | Range | Default |
| :---: | :---: | :---: |
| F01.000 Preselection K1 | -199 999 ... 999999 | 1000 |
| F01.001 Preselection K2 | -199 999 ... 999999 | 2000 |
| F01.002 Preselection K3 | -199 999 ... 999999 | 3000 |
| F01.003 Preselection K4 | -199999 ... 999999 | 4000 |
| F02 | Range | Default |
|  | $0 \ldots 8$ | 1 |
| F02.005 Decimal Point 1: position of the decimal point with encoder 1 | $0 \ldots 5$ | 0 |
| F02.006 Decimal Point 2: position of the decimal point with encoder 2 | $0 \ldots 5$ | 0 |
| F02.007 Decimal Point 12: position of the decimal point with combinations [encoder 1]* [encoder 2] | $0 \ldots 5$ | 0 |
| F02.008 Divider: reciprocal scaling factor for combined results | 1-999999 | 1000 |
| F02.009 Multiplier: proportional scaling factor for combined results | 1-999999 | 1000 |
| F02.010 Total Display Mode (re-scaling of combined encoder results): <br> $0=$ Proportional presentation of the combination value, no further conversion <br> Combined display value $=[$ encoder1 $] *[$ encoder2 $] \times \frac{\text { F02.009 }}{\text { F02.008 }}$ <br> $1=$ Reciprocal presentation of the combination value, decimal format | 0 ... 3 | 0 |
| F02.011 Offset: <br> This constant value will be finally added to the scaling result (including sign) | $\begin{gathered} -199999 \\ \ldots \\ +999999 \end{gathered}$ | 0 |
| F02.012 Brightness of the 7 -segment LED display <br>  $0=$ <br>  $100 \%$ of max. brightness <br>  $2=\quad 80 \%$ of max. brightness <br> $2=$ $60 \%$ of max. brightness <br> 3 $40 \%$ of max. brightness <br> $4=$ ..20\% of max. brightness | $0 \ldots 4$ | 0 |


| F02 |  | Range | Default |
| :---: | :---: | :---: | :---: |
| F02.013 | Display Update Time: <br> 0 = immediate display update after each result (fastest) <br> 100 = timed update, approx. $1 / \mathrm{sec}$ (slowest) | 0-100 | 0 |
| F02.014 | Sampling Pulses: *a) <br> Number of input impulses on channel A to calculate a measuring result <br> With all settings $>0$ the function of the parameters <br> "Sampling Time" (F03.024 and F04.036) is disabled | $0-30000$ | 0.50 |
| F02.015 | Wait Time Sampling: <br> Time limit: if with use of parameter F02.014 the input pulses should get interrupted, a result will be calculated and displayed latest after elapse of this time limit | 0.01-99.99 sec | 0 |
| F02.016 | Synchronization: *b) <br> Synchronization of encoder1 / encoder2 measurement <br> $0=$ Synchronization OFF. Evaluation of encoder1/encoder2 happens fully independently and at different times <br> $1=$ Synchronization ON. Evaluation of encoder1/encoder2 is synchronized and happens at the same time | 0,1 | 0 |
| F02.017 | Input Limitation: ${ }^{* c}$ c)  <br> Limitation of the input frequency (digital low-pass filter)  <br> $0=$ no limitation of the input frequency <br> $1=$ Limitation to 500 kHz max.(both encoder inputs) <br> $2=$ Limitation to 100 kHz max.(both encoder inputs) <br> $3=$ Limitation to 10 kHz max.(both encoder inputs) | 0-3 | 0 |
| F02.018 | Percent Format: Decimal presentation of percentaged display <br> $0=$ Format $+/$-999999 \% $\quad 1=$ Format $+/-99999,9 \%$ <br> 2 = Format $+/-9999,99 \% \quad 3=$ Format $+/-999,999 \%$ | 0-3 | 0 |

## *) Important Hints:


a. With irregular and out-of-round motion-sequence it may be advantageous to use a fixed number of input pulses for sampling, instead of a sampling time. This method is suitable to stabilize or suppress undulation of the display (e.g. with unbalanced and eccentric movements) because an overall average of one undulation is formed
b. It is advisable to always use the synchronized mode whenever measuring speed ratios or percentaged speed difference. Otherwise unacceptable variation of the display may occur, caused by the different timing of the two speed values

With the synchronization set to ON, parameters "Sampling Time1" (or "Sampling Pulses") as well as "Wait Time1" are used conjointly for both encoders and the corresponding settings for encoder 2 are inoperative. The response time of the unit depends in each case on the lower one of the two input frequencies
c. Where the low-pass filter is used to limit the input frequency, higher frequencies than indicated will no more be evaluated correctly

### 6.2.2. Definitions for encoder 1

| F03 |  | Range | Default |
| :---: | :---: | :---: | :---: |
| F03.022 | Encoder Properties1:  <br> $0=$ Differential impulses A, /A, B, /B $\left.\left(2 \times 90^{\circ}\right) \quad{ }^{*}\right)$ <br> $1=$ Single-ended HTL impulses ( $10-30 \mathrm{~V}$, format $\left.\mathrm{A}, \mathrm{B}, 2 \times 90^{\circ}\right)$ <br> $2=$ Differential impulse input A, /A (count, step)${ }^{*}$ ) | $0 \ldots 5$ | 1 |
| F03.023 | ```Direction1: positive or negative speed (forward / reverse) \(0=\quad\) Positive speed when \(A\) leads \(B\) \(1=\) Positive speed when \(A\) lags \(B\)``` | $0 \ldots 1$ | 0 |
| F03.024 | Sampling Time1: <br> Internal measuring time to evaluate the frequency | $\begin{gathered} \left.0.000^{* *}\right) \ldots 9.999 \\ \text { sec. } \end{gathered}$ | 0.001 |
| F03.025 | Wait Time1: Maximum time to wait for the next input pulse When after this waiting time no further impulse appears, the frequency result is set to zero ( $f=0$ ) | $\begin{gathered} 0.01 \ldots 99.99 \\ \text { sec. } \end{gathered}$ | 1.00 |
| F03.026 | Filter1: Digital filter for smoothing unstable input frequencies (for detailed explications see 7.4) | 0-8 | 0 |
| F03.027 | Input Value1: Typical input frequency of the application (Hz) for use as a scaling reference for the display | $\begin{gathered} 1-999999 \\ H z \end{gathered}$ | 1000 |
| F03.028 | Display Value1: Desired display value <br> This numeric value appears in the display when the reference frequency is applied to the input (as set under "Input Value") | 1-999999 | 1000 |

${ }^{*}$ ) this is valid for any kind of differential input signal (i.e. signal + inverted signal), no matter if RS422 or TTL or HTL level
**) minimum sampling time at $0.000(<1 \mathrm{~ms})$

| F03 |  | Range | Default |
| :---: | :---: | :---: | :---: |
| F03.029 | Display Mode1: Measuring characteristics of the display *) | 0-3 | 0 |
|  | $0=$ Proportional characteristics <br> Suitable for measurement of rpm, speed and frequency <br> The display value is proportional to the input frequency " $f$ ". |  |  |
|  |  |  |  |
|  | $\text { Display }=\frac{f(H z) \times F 03.028}{F 03.027}$ |  |  |
|  | 1= Reciprocal characteristics, decimal format 999999 <br> Suitable for measurement of baking times, through-put time and other processing times <br> The display value is inversely proportional to the input frequency "f" $\text { Display }=\frac{\mathrm{F03.028} \mathrm{\times F} \mathrm{f}(\mathrm{~Hz})}{\mathrm{f}(\mathrm{~Hz}}$ |  |  |
|  |  |  |  |
|  | 2=Reciprocal, clock format $9999 \mathrm{~min}: 59 \mathrm{sec} \quad{ }^{* *}$ ) <br> otherwise all similar to setting 1 |  |  |
|  | $3=\begin{aligned} & \text { Reciprocal, clock format } 99 \mathrm{~h}: 59 \mathrm{~min}: 59 \mathrm{sec} \quad{ }^{* *} \text { ) } \\ & \text { otherwise all similar to setting } 1\end{aligned}$ |  |  |
| F03.030 | Set Value1: Preset value to simulate fixed input frequency | -199 999 | 0 |
|  | When you have assigned the function "Set Frequency 1 " to any of the front keys or the control inputs (see parameter group FO5), then this function can be used to temporary substitute the real input frequency of encoder 1 by a virtual frequency according to setting. This e.g. allows simulation of the unit and all functions / outputs while the machine itself is in standstill. When the Set Value1 is set to 2000 the frequency value corresponds to 20.00 Hz . | $999999 \text { (x.xx Hz) }$ |  |


| *) | Practical setting examples for these display modes can be found in chapter 7. <br> For setup and scaling of the unit please always use decimal format first and <br> set your display to full seconds. When you find that all other functions work fine, then <br> change over to the desired clock format. |
| :--- | :--- |


| F03 |  | Range | Default |
| :---: | :---: | :---: | :---: |
| F03.031 | Start-up Mode1: Start-up delay for the switching outputs *) <br> The start-up delay is suitable to temporary suppress the control function of a switching output (in general for monitoring of a minimum value). The machine then is allowed to start up first, prior to activation of the alarm. The start-up delay becomes active upon power-up of the unit or after the unit has detected "standstill". <br> The following settings are available (always for encoder 1): <br> $0=$ Start-up delay OFF <br> 1 = timed delay: 001 second <br> $2=$ timed delay: 002 seconds <br> $3=$ timed delay: 004 seconds <br> $4=$ timed delay: 008 seconds <br> $5=$ timed delay: 016 seconds <br> $6=$ timed delay: 032 seconds <br> $7=$ timed delay: 064 seconds <br> $8=$ timed delay: 128 seconds <br> $9=$ automatic delay until first exceeding of the minimum value <br> $10=$ external suppression by means of a control input | 0 ... 10 | 0 |
| F03.032 | Standstill Time1: Time for definition of "standstill" of encoder 1 After the unit has detected "frequency $=0$ " (see parameter "Wait Time1"), the unit will continue waiting until "Standstill Time1" has elapsed and then finally report "standstill of encoder 1 ". | $\begin{gathered} 0.00 \ldots 99,99 \\ \text { sec. } \end{gathered}$ | 0.00 |

*) When you use the start-up delay function with combined modes [encoder1] * [encoder2], always the longest of both settings will be responsible for start-up
6.2.3. Definitions for encoder 2 (not relevant if only one encoder is used)

| F04 |  | Range | Default |
| :---: | :---: | :---: | :---: |
| F04.034 | Encoder Properties2:  <br> $0=$ Differential impulses A, /A, B, /B $\left.\left(2 \times 90^{\circ}\right) \quad{ }^{*}\right)$ <br> $1=$ Single-ended HTL impulses ( $10-30 \mathrm{~V}$, format $\left.\mathrm{A}, \mathrm{B}, 2 \times 90^{\circ}\right)$ <br> $2=$ Differential impulse input A, /A (count, step)${ }^{*}$ ) | $0 \ldots 5$ | 1 |
| F04.035 | ```Direction2: positive or negative speed (forward / reverse) \(0=\quad\) Positive speed when A leads B \(1=\) Positive speed when A lags B``` | $0 \ldots 1$ | 0 |
| F04.036 | Sampling Time2: <br> Internal measuring time to evaluate the frequency | $\begin{gathered} \left.0.000^{* *}\right) \ldots 9.999 \\ \text { sec. } \end{gathered}$ | 0.001 |
| F04.037 | Wait Time2: Maximum time to wait for the next input pulse When after this waiting time no further impulse appears, the frequency result is set to zero ( $\mathrm{f}=0$ ) | $\begin{gathered} 0.01 \ldots 99.99 \\ \text { sec. } \end{gathered}$ | 1.00 |
| F04.038 | Filter2: Digital filter for smoothing unstable input frequencies (for detailed explications see 7.4) | 0-8 | 0 |
| F04.039 | Input Value2: Typical input frequency of the application (Hz) for use as a scaling reference for the display | $\begin{gathered} 1-999999 \\ H z \end{gathered}$ | 1000 |
| F04.040 | Display Value2: Desired display value This numeric value appears in the display when the reference frequency is applied to the input (as set under "Input Value") | 1-999 999 | 1000 |

${ }^{*}$ ) this is valid for any kind of differential input signal (i.e. signal + inverted signal), no matter if RS422 or TTL or HTL level
${ }^{* *}$ ) minimum sampling time at 0.000 (<1ms)

| F04 |  | Range | Default |
| :---: | :---: | :---: | :---: |
| F04.041 | Display Mode2: Measuring characteristics of the display *) | 0-3 | 0 |
|  | $0=\quad$ Proportional characteristics <br> Suitable for measurement of rpm, speed and frequency <br> The display value is proportional to the input frequency "f". |  |  |
|  |  |  |  |
|  | $\text { Display }=\frac{f(\mathrm{~Hz}) \times \mathrm{F} 04.040}{\mathrm{F04.039}}$ |  |  |
|  | 1= Reciprocal characteristics, decimal format 999999 <br> Suitable for measurement of baking times, through-put time and other processing times <br> The display value is inversely proportional to the input frequency "f" $\text { Display }=\frac{\mathrm{F} 04.040 \times \mathrm{F} 04.039}{\mathrm{f}(\mathrm{~Hz})}$ |  |  |
|  |  |  |  |
|  | $2=\begin{array}{ll}\text { Reciprocal, clock format } 9999 \text { min : } 59 \sec \quad{ }^{* *} \text { ) } \\ \text { otherwise all similar to setting } 1\end{array}$ |  |  |
|  | $3=\begin{aligned} & \text { Reciprocal, clock format } 99 \mathrm{~h}: 59 \mathrm{~min}: 59 \mathrm{sec} \quad{ }^{* *} \text { ) } \\ & \text { otherwise all similar to setting } 1\end{aligned}$ |  |  |
| F04.042 | Set Value2: Preset value to simulate fixed input frequency | -199 999 | 0 |
|  | When you have assigned the function "Set Frequency 2" to any of the front keys or the control inputs (see parameter group FO5), then this function can be used to temporary substitute the real input frequency of encoder 2 by a virtual frequency according to setting. This e.g. allows simulation of the unit and all functions / outputs while the machine itself is in standstill. When the Set Value2 is set to 2000 the frequency value corresponds to 20.00 Hz. | $999999 \text { (x.xx Hz) }$ |  |


| *) | Practical setting examples for these display modes can be found in chapter 7. <br> For setup and scaling of the unit please always use decimal format first and <br> set your display to full seconds. When you find that all other functions work fine, then <br> change over to the desired clock format. |
| :--- | :--- |


| F04 |  | Range | Default |
| :---: | :---: | :---: | :---: |
| F04.043 | Start-up Mode2: Start-up delay for the switching outputs *) <br> The start-up delay is suitable to temporary suppress the control function of a switching output (in general for monitoring of a minimum value). The machine then is allowed to start up first, prior to activation of the alarm. The start-up delay becomes active upon power-up of the unit or after the unit has detected "standstill". <br> The following settings are available (always for encoder 2): <br> $0=$ Start-up delay OFF <br> 1 = timed delay: 001 second <br> $2=$ timed delay: 002 seconds <br> 3 = timed delay: 004 seconds <br> $4=$ timed delay: 008 seconds <br> $5=$ timed delay: 016 seconds <br> $6=$ timed delay: 032 seconds <br> 7 = timed delay: 064 seconds <br> 8 = timed delay: 128 seconds <br> $9=$ automatic delay until first exceeding of the minimum value <br> $10=$ external suppression by means of a control input | 0 ... 10 | 0 |
| F04.044 | Standstill Time2: Time for definition of "standstill" of encoder 2 After the unit has detected "frequency $=0$ " (see parameter "Wait Time2"), the unit will continue waiting until "Standstill Time2" has elapsed and then finally report "standstill of encoder 2". | $\begin{gathered} \hline 0.00 \ldots 99,99 \\ \text { sec. } \end{gathered}$ | 0.00 |

*) When you use the start-up delay function with combined modes [encoder1] * [encoder2], always the longest of both settings will be responsible for start-up

### 6.2.4. Keypad Commands and Control Input Definitions

| F05 |  | Range | Default |
| :---: | :---: | :---: | :---: |
| F05.046 | Function assignment to key „UP" | $0 \ldots 17$ | 0 |
|  | $0=$ no function |  |  |
|  | $1=$ Substitute encoder frequency 1 by Set Value F03.030 (s) |  |  |
|  | 2= Substitute encoder frequency 2 by Set Value F04.042 (s) |  |  |
|  | $3=\quad$ Substitute both encoder frequencies ( 1 and 2) (s) |  |  |
|  | 4= Freeze the actual frequency of encoder $1^{*}$ ) (s) |  |  |
|  | $5=\quad$ Freeze the actual frequency of encoder $2 *$ ) (s) |  |  |
|  | $6=\quad$ Freeze both encoder frequencies (1 and 2) *) (s) |  |  |
|  | 7= Release maintain / latch state of output $1 /$ relay 1 (d) |  |  |
|  | $8=$ Release maintain / latch state of output 2 / relay 2 (d) |  |  |
|  | $9=\quad$ Release maintain / latch state of output 3 / relay 3 (d) |  |  |
|  | $10=$ Release maintain / latch state of output 4/relay 4 (d) |  |  |
|  | 11= Release maintain / latch state of all outputs / relays (d) |  |  |
|  | 12= Remote start-up delay, see F03.031 / F04.043 (s) |  |  |
|  | 13= Cycle display (d) |  |  |
|  | 14= Reset all $\mathrm{min} / \mathrm{max}$ records to the actual display value (d) |  |  |
|  | $15=$ n.a. |  |  |
|  | 16= Read thumbwheel switches **) (d) |  |  |
|  | 17= Start serial transmission (d) |  |  |
| F05.047 | Function assignment to key „DOWN" | $0 \ldots 17$ | 0 |
|  | see key „UP", F05.046 |  |  |
| F05.048 | Function assignment to key „ENTER" | $0 \ldots 17$ | 0 |
|  | see key „UP",F05.046 |  |  |

*) The latest actual measuring value is temporary frozen. This will affect the display and the switching outputs as well. The measuring procedure however will continue in the background.
${ }^{* *)}$ Reading of the actual settings of the thumbwheels with models $642 / 644$ (see chapter 8.3)
(s) = static function (on/off),
(d) = dynamic function, edge-triggered

| F05 | (continued) | Range | Default |
| :---: | :---: | :---: | :---: |
| F05.049 | Switching Characteristics of Input „Cont.1" | $0 \ldots 7$ | 0 |
|  | 0= NPN (switch to - ), function active LOW |  |  |
|  | $1=$ NPN (switch to - ), function active HIGH |  |  |
|  | $2=\quad$ NPN (switch to - ), rising edge |  |  |
|  | $3=\quad$ NPN (switch to - ), falling edge |  |  |
|  | 4= PNP (switch to + ), function active LOW |  |  |
|  | $5=\quad$ PNP (switch to + ), function active HIGH |  |  |
|  | $6=\quad$ PNP (switch to + ), rising edge |  |  |
|  | 7= PNP (switch to + ), falling edge |  |  |
| F05.050 | Function Assignment to Input „Cont.1" | $0 \ldots 17$ | 0 |
|  | $0=$ no function |  |  |
|  | $1=\quad$ Substitute encoder frequency 1 by Set Value F03.030 (s) |  |  |
|  | $2=\quad$ Substitute encoder frequency 2 by Set Value F04.042 (s) |  |  |
|  | $3=\quad$ Substitute both encoder frequencies (1 and 2) (s) |  |  |
|  | 4= Freeze the actual frequency of encoder 1 (s) a) |  |  |
|  | $5=\quad$ Freeze the actual frequency of encoder $2 *$ ) (s) a) |  |  |
|  | $6=\quad$ Freeze both encoder frequencies (1 and 2) *) (s) a) |  |  |
|  | $7=\quad$ Release maintain / latch state of output $1 /$ relay 1 (d) |  |  |
|  | $8=\quad$ Release maintain / latch state of output $2 /$ relay 2 (d) |  |  |
|  | $9=\quad$ Release maintain / latch state of output $3 /$ relay 3 (d) |  |  |
|  | 10= Release maintain / latch state of output 4/relay 4 (d) |  |  |
|  | 11= Release maintain / latch state of all outputs / relays (d) |  |  |
|  | 12= Remote start-up delay, see F03.031/F04.043 (s) |  |  |
|  | 13= Cycle display (d) |  |  |
|  | $14=$ Reset all min/max records to the actual display value (d) |  |  |
|  | 15= Hardware keypad lock (s) |  |  |
|  | 16= Read thumbwheel switches ${ }^{* *}$ ) (d) b) |  |  |
|  | 17= Start serial transmission (d) |  |  |
| F05.051 | Switching Characteristics of Input „Cont.2" (see „Cont.1" F05.049) | 0... 7 | 0 |
| F05.052 | Function Assignment to Input „Cont.2" (see „Cont.1" F05.050) | 0... 17 | 0 |
| F05.053 | Switching Characteristics of Input „Cont.3" (see „Cont.1" F05.049) | 0... 7 | 0 |
| F05.054 | Function Assignment to Input „Cont.3" (see „Cont.1" F05.050) | 0... 17 | 0 |
| F05.055 | Switching Characteristics of Input „Cont.4" (see „Cont.1" F05.049) | 0... 3 | 0 |
|  | This input will not support dynamic (edge-triggered) function! |  |  |
| F05.056 | Function Assignment to Input „Cont.4" (see „Cont.1" F05.050) | $0 \ldots 17$ | 0 |


|  | Open (unconnected) NPN inputs are always HIGH (internal pull-up resistor) Open (unconnected) PNP inputs are always LOW (internal pull-down resistor) <br> a) The latest actual measuring value is temporary frozen. This will affect the display and the switching outputs as well. The measuring procedure however will continue in the background. <br> b) Reading of the actual settings of the thumbwheels with models $642 / 644$ (see chapter 8.3) <br> (s) = static function (on/off), <br> (d) = dynamic function, edge-triggered |
| :---: | :---: |

6.2.5. Switching Characteristics of Outputs and Preselection Properties

| F06 |  | Range | Default |
| :---: | :---: | :---: | :---: |
| F06.058 | Pulse Time 1 | 0.00 ... 9.99 | 0.00 |
|  | Output pulse time (sec.) for output K1 ( $0=$ static operation) |  |  |
| F06.059 | Pulse Time 2 | $0.00 \ldots 9.99$ | 0.00 |
|  | Output pulse time (sec.) for output K2 ( $0=$ static operation) |  |  |
| F06.060 | Pulse Time 3 | $0.00 \ldots 9.99$ | 0.00 |
|  | Output pulse time (sec.) for output K3 ( $0=$ static operation) |  |  |
| F06.061 | Pulse Time 4 | $0.00 \ldots 9.99$ | 0.00 |
|  | Output pulse time (sec.) for output K4 ( $0=$ static operation) |  |  |
| F06.062 | Switching hysteresis of output K1 (display units) *) | $0 . .99999$ | 0 |
| F06.063 | Switching hysteresis of output K2 (display units) *) |  |  |
| F06.064 | Switching hysteresis of output K3 (display units) *) |  |  |
| F06.065 | Switching hysteresis of output K4 (display units) *) |  |  |
| F06.066 | Preselection Mode 1 |  <br> [Actual Value] means: Absolute speed value. The unit will not consider the sign or the direction but switch both ways <br> Actual Value means: Signed speed value. The unit will consider the direction and switch only in one direction according to the actual sign | 0 |
|  |  |  |  |
| F06.067 | Preselection Mode 2 (see Preselection Mode 1, but K2) | $0 \ldots 8$ | 0 |
| F06.068 | Preselection Mode 3 (see Preselection Mode 1, but K3) |  |  |
| F06.069 | Preselection Mode 4 (see Preselection Mode 1, but K4) |  |  |

${ }^{*}$ ) Switching point = Preselection, switch-back point is displaced by the Hysteresis setting

| F06 |  | Range | Default |
| :---: | :---: | :---: | :---: |
| F06.070 | Output Polarity: "Normally Open" or "Normally Closed" *) | $\quad 0 \ldots 15$Example:Setting "9"(binary $1-0-0-1$ ) means:K1 and K4 $=$ N.C. ${ }^{*}$ )K2 and K3 $=$ N.O. *) | 0 |
|  | $\mathrm{K} 1=\quad$ binary value $=1$ |  |  |
|  | K2 $=\quad$ binary value $=2$ |  |  |
|  | K3 $=\quad$ binary value $=4$ |  |  |
|  | K4 $=\quad$ binary value $=8$ |  |  |
|  | Bit = 0: OFF state $=$ de-energized, ON state $=$ energized (N.O.) |  |  |
|  | Bit = 1: OFF state $=$ energized, ON state $=$ de-energized (N.C.) |  |  |
| F06.071 | Thumbwheel Sign: Sign of thumbwheel switch (models 6xx only) | $0-15$ <br> see chapter 8.3 | 0 |
| F06.072 | Thumbwheel Configuration: Assignment of the thumbwheel switches (models 6xx only) | $0-23$ <br> see chapter 8.3 | 0 |
| F06.073 | Output Lock: <br> Disabling of timed output pulses after power-up of the unit | 0: Output pulses enabled <br> 1: Output pulses disabled | 0 |
| F06.074 | Start-up Configuration: | $0 \ldots 15$ | 0 |
|  | Assignment of start-up delays |  |  |
|  | $\mathrm{K} 1=\quad$ binary value $=1$ | Example: <br> Setting "12" <br> (binary 1-1-0-0) means: <br> $K 1$ und $K 2=$ no delay <br> K3 und K4 = start-up <br> delay active |  |
|  | $\mathrm{K} 2=\quad$ binary value $=2$ |  |  |
|  | $\mathrm{K} 3=\quad$ binary value $=4$ |  |  |
|  | K $4=\quad$ binary value $=8$ |  |  |
|  | $\mathrm{Bit}=0$ : no start-up delay |  |  |
|  | Bit = 1: start-up delay active |  |  |
| F06.075 | Lock Configuration: | $0 \ldots 15$(without Auto-Release)or$16 \ldots 31$(with Auto-Release) | 0 |
|  | Assignment of maintain / latch functions |  |  |
|  | $\mathrm{K} 1=\quad$ binary value $=1$ |  |  |
|  | $\mathrm{K} 2=\quad$ binary value $=2$ |  |  |
|  | $\mathrm{K} 3=\quad$ binary value $=4$ |  |  |
|  | K4 $=\quad$ binary value $=8$ |  |  |
|  | Auto-Release $=$ binary value $=16$ |  |  |
|  | Bit = 0: no maintain / latch |  |  |
|  | Bit = 1: maintain / latch function active |  |  |
| Example: |  |  |  |
| With set | ing "02" (binary 0-0-0-1-0) output K2will be latched, |  |  |
| The latch | state can only be released remotely (either by front key or by co | trol input or by serial comm |  |
| With set | ting "18" (binary 1-0-0-1-0) output K2 will be latched, too. |  |  |
| As above However | the latch state can be released at any time by front key or by the outputs are also automatically released as soon as the unit | ontrol input or by serial co detects "Standstill" |  |

*) N.O. means "normally open", saying that the corresponding output is normally switched OFF and will switch on when the assigned event happens.
*) N.C. means "normally closed", saying that the corresponding output is normally switched ON and will switch off when the assigned event happens

### 6.2.6. Code Protection for Keypad Access

| F07 |  | Range | Default |
| :---: | :---: | :---: | :---: |
| F07.078 | Access code for parameter group F01 | $0=$ no protection <br> $1-999999=$ individual access code for the corresponding parameter group | 0 |
| F07.079 | Access code for parameter group F02 |  | 0 |
| F07.080 | Access code for parameter group F03 |  | 0 |
| F07.081 | Access code for parameter group FO4 |  | 0 |
| F07.082 | Access code for parameter group F05 |  | 0 |
| F07.083 | Access code for parameter group F06 |  | 0 |
| F07.084 | Access code for parameter group F07 |  | 6078 |
| F07.085 | Access code for parameter group F08 |  | 6078 |
| F07.086 | Access code for parameter group F09 |  | 0 |
| F07.087 | Access code for parameter group F10 |  | 0 |
| F07.088 | Access code for parameter group F11 |  | 6078 |
| F07.089 | Access code for parameter group F12 |  | 0 |
| F07.090 | Access code for parameter group F13 |  | 0 |

In order to avoid inadvertent misadjustment upon commissioning, parameter groups F07 (keypad protection), F08 (special functions) and F11 (Linearization) are already protected by factory setting. For access please use code 6078

### 6.2.7. Special Functions

| F08 |  | Range | Default |
| :--- | :--- | :---: | :---: |
| F08.095 | Trigger Threshold 1: | $30 \ldots 250$ | 166 |
|  | Switching threshold for encoder 1 signals *) |  |  |
| F08.096 | Trigger Threshold 2: | $30 . \ldots 250$ | 166 |
|  | Switching threshold for encoder 2 signals *) |  |  |

*) Must be set to the default value (166) at any time, except if exceptionally
single-ended TTL signals should be used. Only in this case a setting of 35 is required.

### 6.2.8. Definitions for the Analogue Output (models SA only)

| F09 |  | Range | Default |
| :---: | :---: | :---: | :---: |
| F09.100 | Analogue Output Format: | $0 \ldots 3$ | 0 |
|  | $0=$ Voltage, bipolar $-10 \mathrm{~V}-+10 \mathrm{~V}$ |  |  |
|  | $1=$ Voltage, unipolar $0 \mathrm{~V} .+10 \mathrm{~V}$ |  |  |
|  | 2= Current 4-20mA |  |  |
|  | $3=$ Current $0-20 \mathrm{~mA}$ |  |  |
| F09. 101 | Analogue Start: Beginning of the conversion range (display) | -199 999 ... 999999 | 0 |
| F09. 102 | Analogue End: End of the conversion range (display) | -199 999 ... 999999 | 10000 |
| F09.103 | Analogue Swing: | $0 \ldots 1000$ | 100 |
|  | Full scale voltage or current ( $100=10 \mathrm{~V}$ or 20 mA ) |  |  |
| F09.104 | Analogue Offset: Zero point shift in mV | -10000 .. 10000 | 0 |
| F09.105 | Analogue Assignment: | $\begin{gathered} 0 \ldots 5 \\ (\text { line 1) } \ldots \text { (line 6) } \end{gathered}$ | 0 |
|  | Assignment of the analogue output to one of the 6 lines which can be displayed by cycling |  |  |

6.2.9. Serial Communication Parameters


[^1]| F10 | (continued) | Range | Default |
| :---: | :---: | :---: | :---: |
| F10.114 | Serial command "Self-hold Release" | 0 ... 15 | 0 |
|  | Assignment of the outputs to release from maintain/latch state upon a serial "Release" command | Example: |  |
|  | Output K1= binary value 1 | Setting "6" (binary 0110) |  |
|  | Output K2= binary value 2 | will release outputs |  |
|  | Output K3= binary value 4 | K2 and K3 |  |
|  | Output K4= binary value 8 |  |  |
|  | Bit $=0$ : Latch state of corresponding relay will not release <br> Bit $=1$ : Latch state of corresponding relay will release |  |  |

*) More details about serial operation are available in chapter 11.

### 6.2.10. Parameters for Linearization

| F11 | Modes of Linearisation | Range | Default |
| :---: | :---: | :---: | :---: |
| F11.116 | Mode of linearization for speed 1 (encoder 1) <br> $0=$ Linearisation off <br> $1=$ Linearisation is defined for the numeric range from 0 to +999999 only and negative values will appear as a mirror of the positive values <br> 2 = Linearisation is defined over the full range from 199999 to +999 999 | $\begin{gathered} 0-2 \\ \text { (see 6.2.11) } \end{gathered}$ | 0 |
| F11.117 | Mode of linearization for speed 2 (encoder 2) <br> $0=$ Linearisation off <br> $1=$ Linearisation is defined for the numeric range from 0 to +999999 only and negative values will appear as a mirror of the positive values <br> 2 = Linearisation is defined over the full range from 199999 to +999 999 | $\begin{gathered} 0-2 \\ \text { (see 6.2.11) } \end{gathered}$ | 0 |


| F12 | Table of linearization for speed 1 (encoder 1) | Range | Default |
| :---: | :---: | :---: | :---: |
| F12.118 | First interpolation point, (x0, original value) | -199 999 to 999999 | 0 |
| F12.119 | First interpolation point, (y0, replacement value) |  |  |
| F12.120 | Second interpolation point (x1, original value) |  |  |
| F12.121 | Second interpolation point (y1, replacement value) |  |  |
|  | etc. ----> |  |  |
| F12.148 | Last interpolation point, (x15, original value) |  |  |
| F12.149 | First interpolation point, (y15, replacement value) |  |  |


| F13 | Table of linearization for speed 2 (encoder 2) | Range | Default |
| :---: | :---: | :---: | :---: |
| F13.150 | First interpolation point, (x0, original value) | -199 999 to 999999 | 0 |
| F13.151 | First interpolation point, (y0, replacement value) |  |  |
| F13.152 | Second interpolation point (x1, original value) |  |  |
| F13.153 | Second interpolation point (y1, replacement value) |  |  |
|  | etc. ----> |  |  |
| F13.180 | Last interpolation point, ( $\times 15$, original value) |  |  |
| F13.181 | Last interpolation point, (y15, replacement value) |  |  |

### 6.2.11. Hints for using the linearization function

The subsequent drawing explains the difference between the modes of linearization.

*) mirror of positive range

- x-registers are to set the numeric value that the unit would display without linearization
- $y$-registers are to set the numeric value that should be displayed instead, i.e. the (y3) setting will replace the (x3) display value
- between the interpolation points the unit automatically uses linear interpolation
- $\quad \underline{x}$ - registers have to use continuously increasing values, e.g. the lowest display value must be set to register x 0 , and the highest display value must be set to x16
- Independent of the selected linearization mode, the possible setting range of all registers $\mathrm{x0} 0, \mathrm{y} 0, \ldots \mathrm{x} 16, \mathrm{y} 16$ is always $-199999 \ldots 999999$.
- For measuring values outside of the defined linearization range, please note: If the measuring value is lower than ( $x 0$ ), the linearization result will always be (y0).
If the measuring value is higher than (x15), the linearization result will always be (y15).


### 6.2.12. Hints for models SD/SA/SR x3x (Display 8 decades)

Compared with a bigger display range models with 8 decade-displays provides a bigger range for some specific parameters. The following table shows the parameters with the changed parameter range.

| No.. | Menu | Name | Code | Min | Max | Default |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0 | F01 | Preselection 1 | 00 | -19 999999 | 99999999 | 1000 |
| 1 | F01 | Preselection 2 | 01 | -19 999999 | 99999999 | 2000 |
| 2 | F01 | Preselection 3 | 02 | -19 999999 | 99999999 | 3000 |
| 3 | F01 | Preselection 4 | 03 | -19 999999 | 99999999 | 4000 |
| 11 | F02 | Offset | A7 | -19 999999 | 99999999 | 0 |
| 27 | F03 | Set Value 1 | C6 | -19 999999 | 99999999 | 0 |
| 37 | F04 | Set Value 2 | D8 | -19 999999 | 99999999 | 0 |
| 85 | F09 | Analogue Start | J7 | -19 999999 | 99999999 | 0 |
| 86 | F09 | Analogue End | J8 | -19 999999 | 99999999 | 10000 |
| 101 | F12 | P1 (x) | L1 | -19 999999 | 99999999 | 0 |
| 102 |  | P1(y) | L2 | -19 999999 | 99999999 | 0 |
|  |  | etc. | etc. | -19 999999 | 99999999 | 0 |
| 131 |  | P16(x) | 01 | -19 999999 | 99999999 | 0 |
| 132 |  | P16(y) | 02 | -19 999999 | 99999999 | 0 |
| 133 | F13 | P1 (x) | 03 | -19 999999 | 99999999 | 0 |
| 134 |  | P1(y) | 04 | -19 999999 | 99999999 | 0 |
|  |  | etc. | etc. | -19 999999 | 99999999 | 0 |
| 163 |  | P16(x) | R3 | -19 999999 | 99999999 | 0 |
| 164 |  | P16(y) | R4 | -19 999999 | 99999999 | 0 |

## 7. Practical Examples for Setup and Scaling

For proper scaling of the unit is mandatory to respond to the following questions:

- Which input frequency ( Hz ) will the encoders produce at a typical speed?
- Which numeric value do we intend to display at this typical speed? (sequence of numbers including the decimal positions)
- Is the display characteristics proportional (speed) or reciprocal (time)?

The subsequent settings refer to the illustrations shown in chapter 4.

### 7.1. Settings for the Example a) of Chapter 4.1 (Speed Display)

| Machine specifications: |
| :--- |
| Encoder: |
| TTL A, /A, B, /B |
| 4096 prr. |
|  |
| Measuring wheel: |
| Circumference $=500$ |
| mm |
| (diameter $=159,2 \mathrm{~mm}$ ) |
|  |
| Expected Line speed: |
| 0 ... 300 meters/min |
| Desired display value: |
| 0 ... $300,0 \mathrm{~m} / \mathrm{min}$ |
| (one decimal position) |

## Calculations:

With a speed of $300 \mathrm{~m} / \mathrm{min}$ the measuring wheel will rotate at 600 rpm .

With a 4096 ppr encoder we will get $600 \times 4096=$ 2457600 Imp ./ min equal to $40960 \mathrm{lmp} / \mathrm{sec}$. (Hz)

This means at maximum speed of $300 \mathrm{~m} / \mathrm{min}$ the encoder frequency is 40960 Hz .

We expect a display value of 3000 (to display 300.0)

| Relevant parameters: |  |
| :--- | :--- |
| F02.004 | 0 |
| F02.0005 | 1 |
| F03.022 | 0 |
| F03.024 | 0,100 (assumed) <br> i.e. display cycle $=0.1$ sec. |
| F03.025 | 0,10 (display zero with $\mathrm{f}<10 \mathrm{~Hz}$ ) |
| F03.027 | 40960 |
| F03.028 | 3000 <br> (= 300.0 with a decimal point) |
| F03.029 | 0 |

### 7.2. Settings for the Example b) of Chapter 4.1 (Baking Time)

Machine specifications:<br>Proximity switch:<br>Standard PNP 3-wire type<br>Sensed pinion:<br>16 teeth<br>70 rev. of the pinion = 1 meter of travelling distance<br>Furnace length: 60 m<br>Range of baking times: from 10 min. up to 2 h<br>Desired display format: 01h: 59min: 59sec

## Calculations:

To run over the full furnace distance of 60 meters, the proximity will generate a total number of impulses of $60 \times 70 \times 16 \mathrm{imp}$.
$=67200$ impulses totally
With maximum speed we expect a transition time of 10 min . equal to 600 sec . With 67200 impulses in 600 seconds our frequency corresponds to 112 Hz

| Relevant parameters: |  |
| :--- | :--- |
| F02.004 | 0 |
| F02.005 | 0 (with clock display format <br> decimal points appear <br> automatically) |
| F03.022 | 5 |
| F03.024 | 1,000 (assumed) <br> i.e. display cycle = 1 sec |
| F03.025 | 1,00 <br> (frequencies < 1 Hz = standstill) |
| F03.027 | 112 |
| F03.028 | 600 |
| F03.029 | Use setting "1" first and verify <br> correct display of seconds. Then <br> change over to "3" (clock format) |

### 7.3. Settings for Example "Differential Speed" of Chapter 4.4

| Machine specifications: |
| :--- |
| Both encoders: |
| 1024 ppr quadrature |
| A / B / HTL 24 V |
| Circumferences (rolls): |
| all rolls should have the |
| same circumference of |
| 350 mm |
| Speeds: |
| Maximum speed on |
| both conveyors is |
| $200 \mathrm{~m} /$ min |
| Desired display: |
| Differential speed with |
| two decimal positions |
| (format $+/-99.99 \mathrm{~m} / \mathrm{min}$ ) |
|  |


| Calculations: |
| :--- |
| Wit a maximum speed of |
| $200 \mathrm{~m} / \mathrm{min}$ and a roll |
| circumference of 0.350 m |
| we will get a roll rpm of |
| $200 \mathrm{~m} / \mathrm{min}: 0,350 \mathrm{~m}$ |
| $=571.43 \mathrm{rpm}$ |
| This results in encoder |
| frequencies of |
| $571.43 \times 1024 \mathrm{Imp} / \mathrm{min}$ |
| $=585143 \mathrm{Imp} . / \mathrm{min}$ |
| $=9752.4 \mathrm{Imp} . / \mathrm{sec} .(\mathrm{Hz})$ |
|  |
|  |
|  |
|  |

$\left.\begin{array}{|l|l|}\hline \text { Relevant parameters: } \\ \hline \text { F02.004 } & 3 \\ \hline \text { F02.005 } & \text { all }=2 \\ \text { F02.006 } \\ \text { F02.007 }\end{array} \quad \begin{array}{l}\text { F02.008 } \\ \text { F02.009 }\end{array} \begin{array}{l}\text { both }=1000 \\ \text { (no re-scaling necessary) } \\ \hline \text { F02.016 } \\ \hline\end{array} \begin{array}{l}\text { It is advisable to synchronize } \\ \text { both measuring channels } \\ \text { whenever we use combined } \\ \text { display results }\end{array}\right\}$
*) With high accuracy demand we are free to increase the frequency setting tenfold. This will allow to also consider the remaining decimal position of our calculation (i.e. F03.027 = 97524).
In order to maintain the proportionality we have then to increase also the desired display value by factor 10 (i.e. F03.028 = 20000 O ).

### 7.4. Example for Use of the Filter

The subsequent illustrations explain the mode of action of the Filter with different settings. For this explanation we assume:

- Sampling-Time $=10 \mathrm{msec}$
- The input frequency jumps temporary up to a higher value, and after a time of 60 msec it jumps back to the original value again
- We use in sequence the filter settings $0,1,3$ and 5

a) Jump: this shows how the unit would respond with the filter switched off
b) With Filter set to " 1 " the unit forms a floating average value over the last two measuring cycles. As a result, after the first sampling period we can only see $50 \%$ of the jump and only one cycle later we can see $100 \%$.
c) With Filter set to "3" the unit forms a floating average value over the last eight measuring cycles. As a result, after the first sampling period we can only see $12.5 \%(1 / 8)$ of the jump and only 7 cycles later we would come up to $100 \%$. However, since the whole jump duration is only 6 cycles long, the display already starts to step back to the previous value before we reached the full jumping level
d) With Filter set to " 5 " the unit uses an exponential curve to smoothen the jump. Since the Time Constant of the exponential filter always equals 2 sampling times, we reach $63 \%$ of the jumping level after 20 msec .


## 8. Appendix for models SD/SA/SR 6xx

### 8.1. Relay Outputs

All available models are shown in section 1 . While models SD 3xx provide high-speed transistor outputs only, all models SD 6xx provide four additional relay outputs, operating in parallel to the high-speed transistor outputs K1 - K4.
All electrical connections of $6 x x$ models are fully similar to the $3 x x$ models, except that with $6 x x$ models the back plane is equipped with an additional 12-position terminal strip.

$\mathrm{C}=$ Common contact
NO = Normally open
NC = Normally closed

### 8.2. Front Thumbwheel Switches

Moreover, the models shown below provide thumbwheel switches on the front panel, for simple and easy setting of preselection levels. Every row allows in maximum 9 decades and one blank field for separation. The customer is free to specify any desired combination and number of decades individually, which is not wider than totally 10 spaces.
As an example, with model 642 it is possible to specify
"Set1 $=3$ decades, Set2 $=6$ decades", or e.g. "Set1 $=8$ decades" etc.


### 8.3. Specific Parameters for Units with Thumbwheel Switches

The following parameter settings apply for units with thumbwheel switches only and are not relevant for all other models:

### 8.3.1. Read and update thumbwheel switch settings

All actual thumbwheel settings are automatically considered when the unit is powered up.
However, changes during normal operation will not be considered, unless upon special remote command. This can either be the actuation of one of the front keys, or a command signal to one of the control inputs.
Please see section 6.2.4 with the parameter group F05.


It is a "must" to assign the function " 16 " to at least one of the front keys or one of the control inputs. These functions will read the settings of the front switches. Otherwise there will be no way to activate changes of the switch settings during operation.

### 8.3.2. Positive or negative sign of thumbwheel settings

In general and as a default, the front thumbwheel settings are assumed to have a positive sign. Some applications may however require that one or the other setting should be interpreted as a negative value.
Parameter F06.071 allows assigning negative signs to any of the front thumbwheels, following a binary schema as shown in the table below:

| Setting of FO6.071 | 00 | 01 | 02 | 03 | 04 | 05 | 06 | 07 | 08 | 09 | 10 | 11 | 12 | 13 | 14 | 15 |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Sign of Thumbwheel 1 | + | - | + | - | + | - | + | - | + | - | + | - | + | - | + | - |
| Sign of Thumbwheel 2 | + | + | - | - | + | + | - | - | + | + | - | - | + | + | - | - |
| Sign of Thumbwheel 3 | + | + | + | + | - | - | - | - | + | + | + | + | - | - | - | - |
| Sign of Thumbwheel 4 | + | + | + | + | + | + | + | + | - | - | - | - | - | - | - | - |

### 8.3.3. Assignments between thumbwheels and switching outputs

In general and as a default, thumbwheel switch set No. 1 refers to output K1; thumbwheel switch set No. 2 refers to output K2 etc. This may be convenient for most of the applications, but also cause inconvenience with some operating modes of the counter.
As an example, when using the "Sum Mode" (see section 4.3), the outputs K1 and K2 are firmly attached to the encoder1 counter and outputs K3 and K4 are firmly attached to the sum of encoder1 and encoder2.

From this follows that, if you use a counter model with two sets of thumbwheels only (thumbwheel set 1 and thumbwheel set 2), you would only have preselections referring to encoder1, but no thumbwheel access to the sum.

To avoid such kind of limitations, parameter F06.072 allows free assignments between any of the thumbwheel switch sets (switch1 to switch4, see previous figure) and any of the four outputs (K1 to K4)

| Setting of parameter F06.072 | 00 | 01 | 02 | 03 | 04 | 05 | 06 | 07 | 08 | 09 | 10 | 11 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Thumbwheel set 1 is linked to output | K1 | K1 | K1 | K1 | K1 | K1 | K2 | K2 | K2 | K2 | K2 | K2 |
| Thumbwheel set 2 is linked to output | K2 | K2 | K3 | K3 | K4 | K4 | K1 | K1 | K3 | K3 | K4 | K4 |
| Thumbwheel set 3 is linked to output | K3 | K4 | K4 | K2 | K2 | K3 | K3 | K4 | K4 | K1 | K1 | K3 |
| Thumbwheel set 4 is linked to output | K4 | K3 | K2 | K4 | K3 | K2 | K4 | K3 | K1 | K4 | K3 | K1 |


| Setting of parameter F06.072 | 12 | 13 | 14 | 15 | 16 | 17 | 18 | 19 | 20 | 21 | 22 | 23 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Thumbwheel set 1 is linked to output | K3 | K3 | K3 | K3 | K3 | K3 | K4 | K4 | K4 | K4 | K4 | K4 |
| Thumbwheel set 2 is linked to output | K1 | K1 | K2 | K2 | K4 | K4 | K1 | K1 | K2 | K2 | K3 | K3 |
| Thumbwheel set 3 is linked to output | K2 | K4 | K4 | K1 | K1 | K2 | K2 | K3 | K3 | K1 | K1 | K2 |
| Thumbwheel set 4 is linked to output | K4 | K2 | K1 | K4 | K2 | K1 | K3 | K2 | K1 | K3 | K2 | K1 |

## 9. Appendix: Serial Communication Details

Serial communication with the counter can be used for the following purposes:

- PC setup of the counter, using the OS32 Operator software
- Automatic and cyclic transmission of counter data to remote devices like PC, PLC or Data Logger
- Communication via PC or PLC, using the communication protocol

This section describes the essential and basic communication features only. Full details are available from the special SERPRO manual.

### 9.1. Setup of the Counter by PC

Connect the counter to your PC as shown in section 3.6 of this manual. Start the OS32 Operator software. After a short initializing time you will see the following screen:


If your screen remains empty and the headline of your PC says „OFFLINE", select „Comms" of the menu bar and check your serial communication settings.

The edit field on the left shows all actual parameters and provides full editing function. The "File" menu allows to store complete sets of parameters for printout or for download to a counter.

When editing parameters, please use the ENTER key of your PC after each entry, to ensure storage of your data to the counter.

### 9.2. Automatic and Cyclic Data Transmission

Set any cycle time unequal to zero to parameter F10.110.
Set the serial access code of the register you would like to transmit to parameter F10.111. In theory you could transmit any of the internal registers by serial link, however only the following registers make really sense:

| F10.111 $=6:$ | Actual speed of encoder 1 |
| ---: | :--- | :--- |
| $=7:$ | Actual speed of encoder 2 |
| $=8:$ | Actual analogue output voltage (SA models only) |
| $=9:$ | Latest minimum value (minimum record memory) |
| $=10:$ | Latest maximum value (maximum record memory) |
| $=14:$ | Actual value indicated in the display |

Dependent on the setting of parameter F10.109 the unit transmits one of the following data strings, under cycle control of the timer:
(xxxx = counter data*, LF = Line Feed <hex. OA>, CR = Carriage Return <hex OD>)
*) Leading zeros will not be transmitted

|  | (Unit No.) |  |  |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| F10.109 $=0$ : | 1 | 1 | +/- | X | X | X | X | X | X | LF | CR |
| F10.109 = 1 : |  |  | +/- | X | X | X | X | X | X | LF | CR |

### 9.3. Communication Protocol

When communicating with the unit via protocol, you have full read/write access to all internal parameters, states and actual counter values. The protocol uses the DRIVECOM standard according to DIN ISO 1745. A list with the most frequently used serial access codes can be found in the previous section.

To request data from the counter, the following request string must be sent:

| EOT | AD1 | AD2 | C1 | C2 | ENQ |
| :--- | :--- | :--- | :--- | :--- | :--- |
| EOT $=$ Control character (Hex 04) |  |  |  |  |  |
| AD1 $=$ Unit address, High Byte |  |  |  |  |  |
| AD2 $=$ Unit address, Low Byte |  |  |  |  |  |
| C1 $=$ Register code to read, High Byte |  |  |  |  |  |
| C2 $=$ Register code to read, Low Byte |  |  |  |  |  |
| ENQ $=$ Control character (Hex 05) |  |  |  |  |  |

The example shows how to request for transmission of the actual encoder 1 speed (register code :9), from a unit with unit address 11:

| ASCII-Code: | EOT | 1 | 1 | $:$ | 6 | ENQ |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: |
| Hexadecimal: | 04 | 31 | 31 | $3 A$ | 39 | 05 |
| Binary: | 00000100 | 00110001 | 00110001 | 00111010 | 00111001 | 00000101 |

Upon correct request, the counter will respond:

| STX | C1 | C2 | $x \times x \times x \times x \times$ | ETX | BCC |
| :--- | :--- | :--- | :--- | :--- | :--- |
| STX $=$ Control character (Hex O2) |  |  |  |  |  |
| C1 | Register code to read, High Byte |  |  |  |  |
| C2 | Register code to read, Low Byte |  |  |  |  |
| xxxx $=$ Counter data ${ }^{*}$ ) |  |  |  |  |  |
| ETX $=$ Control character (Hex 03) |  |  |  |  |  |
| BCC $=$ Block check character |  |  |  |  |  |
|  |  |  |  |  |  |

The Block-Check-Character represents the EXCLUSIVE-OR function of all characters from C1 to ETX (both comprised).
To write to a parameter, you have to send the following string:

| EOT | OT AD1 | AD2 | STX C1 | C2 | xxxxxxx | ETX | BCC |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| EOT = Control character (Hex 04) |  |  |  |  |  |  |  |
| AD1 = Unit address, High Byte |  |  |  |  |  |  |  |
| AD2 = Unit address, Low Byte |  |  |  |  |  |  |  |
| STX = Control character (Hex 02) |  |  |  |  |  |  |  |
| C1 = Register code to write, High Byte |  |  |  |  |  |  |  |
| C2 = Register code to write, Low Byte |  |  |  |  |  |  |  |
| xxxxx = Value of the parameter |  |  |  |  |  |  |  |
| ETX $=$ Control character (Hex 03) |  |  |  |  |  |  |  |
| BCC = Block check character |  |  |  |  |  |  |  |

Upon correct receipt the unit will respond by ACK, otherwise by NAK.
Every new parameter sent will first go to a buffer memory, without affecting the actual measuring process. This function enables the user, during normal measuring operation, to prepare a complete new parameter set in the background.
To activate transmitted parameters, you must write the numeric value " 1 " to the " Activate Data" register. This immediately activates all changed settings at the same time.
Where you like the new parameters to remain valid also after the next power up of the unit, you still have to write the numeric value " 1 " to the "Store EEProm" register. This will store all new data to the EEProm of the unit. Otherwise, after power down the unit would return with the previous parameter set.

### 9.4. Serial Register Codes

### 9.4.1. Communication Commands

| Function | Code |
| :--- | :---: |
| Activate Data | 67 |
| Store EEProm | 68 |

These commands have to be sent to the unit every time after one or several new parameters have been transmitted, in order to activate or to store the new values. Both commands are "dynamic", i.e. it is sufficient to just send the data value " 1 " to the corresponding code position.

Example: send the command "Activate Date" to the unit with Unit No. 11:

| ASCII | EOT | 1 | 1 | STX | 6 | 7 | 1 | ETX | BCC |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Hex | 04 | 31 | 31 | 02 | 36 | 37 | 31 | 03 | 33 |

### 9.4.2. Control Commands

| Serial command | Code |
| :---: | :---: |
| Read thumbwheel switches (see F05.050 = 16) **) | 59 |
| Hardware keypad disable (see F05.050 = 15) ${ }^{*}$ ) | 60 |
| Clear min/max record memory (see F05.050 = 14) ${ }^{*}$ ) | 61 |
| Cycle the display (see F05.050 = 13) ${ }^{*}$ ) | 62 |
| Remote start-up delay (see F05.050 = 12) **) | 63 |
| Release latch / maintain of outputs and relays (see F10.114) ${ }^{*}$ ) | 64 |
| Freeze encoder frequencies (see F10.113) ${ }^{*}$ ) | 65 |
| Substitute encoder frequencies (see F10.112) *) | 66 |
| Activate Data (activation of serial transmit parameters) ${ }^{* *}$ ) | 67 |
| Store EEProm (storage of parameters in EEProm) ${ }^{* *}$ ) | 68 |

*) Sending data value "1" to the corresponding location will switch the command persistently ON until sending again the data " 0 " to the same location
**) Sending data value "1" to the corresponding location will switch the command ON and the bit will automatically reset to 0 after execution

Example: Switch on the hardware keypad lock (disable keypad of unit No. 11):

| ASCII | EOT | 1 | 1 | STX | 6 | 0 | 1 | ETX | BCC |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Hex | 04 | 31 | 31 | 02 | 36 | 30 | 31 | 03 | 34 |

Switch off the hardware keypad lock (enable keypad of unit No. 11 again)

| ASCII | EOT | 1 | 1 | STX | 6 | 0 | 0 | ETX | BCC |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Hex | 04 | 31 | 31 | 02 | 36 | 30 | 30 | 03 | 35 |

9.4.3. Code list of all parameters

| No.. | Menu | Name | Code | Min | Max | Default |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0 | F01 | Preselection 1 | 00 | -199999 | 999999 | 1000 |
| 1 |  | Preselection 2 | 01 | -199999 | 999999 | 2000 |
| 2 |  | Preselection 3 | 02 | -199999 | 999999 | 3000 |
| 3 |  | Preselection 4 | 03 | -199999 | 999999 | 4000 |
| 4 | F02 | Operational Mode | A0 | 0 | 8 | 1 |
| 5 |  | Decimal Point 1 | A1 | 0 | 5 | 0 |
| 6 |  | Decimal Point 2 | A2 | 0 | 5 | 0 |
| 7 |  | Decimal Point 12 | A3 | 0 | 5 | 0 |
| 8 |  | Display Value | A4 | 1 | 999999 | 1000 |
| 9 |  | New Display Value | A5 | 1 | 999999 | 1000 |
| 10 |  | Display Mode | A6 | 0 | 3 | 0 |
| 11 |  | Offset | A7 | -199999 | 999999 | 0 |
| 12 |  | Brightness | A8 | 0 | 4 | 0 |
| 13 |  | Display Update | A9 | 0 | 100 | 0 |
| 14 |  | Sampling Pulses | B0 | 0 | 30000 | 0 |
| 15 |  | Wait Time Sampling | B1 | 0 | 9999 | 50 |
| 16 |  | Synchronization | B2 | 0 | 1 | 0 |
| 17 |  | Input Limitation | B3 | 0 | 3 | 0 |
| 18 |  | Percent Format | B4 | 0 | 3 | 0 |
| 19 | F03 | Encoder Properties 1 | B8 | 0 | 5 | 1 |
| 20 |  | Direction 1 | B9 | 0 | 1 | 0 |
| 21 |  | Sampling Time 1 | CO | 0 | 9999 | 1 |
| 22 |  | Wait Time 1 | C1 | 1 | 9999 | 100 |
| 23 |  | Filter 1 | C2 | 0 | 8 | 0 |
| 24 |  | Input Value 1 | C3 | 1 | 999999 | 1000 |
| 25 |  | Display Value 1 | C4 | 1 | 999999 | 1000 |
| 26 |  | Display Mode 1 | C5 | 0 | 3 | 0 |
| 27 |  | Set Value 1 | C6 | -199999 | 999999 | 0 |
| 28 |  | Start-up Mode 1 | C7 | 0 | 10 | 0 |
| 29 |  | Standstill Time 1 | C8 | 0 | 9999 | 0 |


| No.. | Menu | Name | Code | Min | Max | Default |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 30 | F04 | Encoder Properties 2 | D0 | 0 | 5 | 1 |
| 31 |  | Direction 2 | D1 | 0 | 1 | 0 |
| 32 |  | Sampling Time 2 | D2 | 0 | 9999 | 1 |
| 33 |  | Wait Time 2 | D3 | 1 | 9999 | 100 |
| 34 |  | Filter 2 | D4 | 0 | 8 | 0 |
| 39 |  | Input Value 2 | D5 | 1 | 999999 | 1000 |
| 35 |  | Display Value 2 | D6 | 1 | 999999 | 1000 |
| 36 |  | Display Mode 2 | D7 | 0 | 3 | 0 |
| 37 |  | Set Value 2 | D8 | -199999 | 999999 | 0 |
| 38 |  | Start-up Mode 2 | D9 | 0 | 10 | 0 |
| 39 |  | Standstill Time 2 | E0 | 0 | 9999 | 0 |
| 40 | F05 | Key Up Function | E2 | 0 | 17 | 0 |
| 41 |  | Key Down Function | E3 | 0 | 17 | 0 |
| 42 |  | Key Enter Function | E4 | 0 | 17 | 0 |
| 43 |  | Input 1 Configuration | E5 | 0 | 7 | 0 |
| 44 |  | Input 1 Function | E6 | 0 | 17 | 0 |
| 45 |  | Input 2 Configuration | E7 | 0 | 7 | 0 |
| 46 |  | Input 2 Function | E8 | 0 | 17 | 0 |
| 47 |  | Input 3 Configuration | E9 | 0 | 7 | 0 |
| 48 |  | Input 3 Function | F0 | 0 | 17 | 0 |
| 49 |  | Input 4 Configuration | F1 | 0 | 3 | 0 |
| 50 |  | Input 4 Function | F2 | 0 | 17 | 0 |
| 51 | F06 | Pulse Time 1 | F4 | 0 | 999 | 0 |
| 52 |  | Pulse Time 2 | F5 | 0 | 999 | 0 |
| 53 |  | Pulse Time 3 | F6 | 0 | 999 | 0 |
| 54 |  | Pulse Time 4 | F7 | 0 | 999 | 0 |
| 55 |  | Hysteresis 1 | F8 | 0 | 99999 | 0 |
| 56 |  | Hysteresis 2 | F9 | 0 | 99999 | 0 |
| 57 |  | Hysteresis 3 | G0 | 0 | 99999 | 0 |
| 58 |  | Hysteresis 4 | G1 | 0 | 99999 | 0 |
| 59 |  | Preselection Mode 1 | G2 | 0 | 8 | 0 |
| 60 |  | Preselection Mode 2 | G3 | 0 | 8 | 0 |
| 61 |  | Preselection Mode 3 | G4 | 0 | 8 | 0 |
| 62 |  | Preselection Mode 4 | G5 | 0 | 8 | 0 |
| 63 |  | Output Polarity | G6 | 0 | 15 | 0 |
| 64 |  | Thumbwheel Sign | G7 | 0 | 15 | 0 |
| 65 |  | Thumbwheel Configuration | G8 | 0 | 23 | 0 |
| 66 |  | Output Lock | G9 | 0 | 1 | 0 |
| 67 |  | Start up Relay | H0 | 0 | 15 | 0 |
| 68 |  | Lock Relay | H1 | 0 | 31 | 0 |


| No.. | Menu | Name | Code | Min | Max | Default |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 69 | F07 | Protect F01 | H4 | 0 | 999999 | 0 |
| 70 |  | Protect F02 | H5 | 0 | 999999 | 0 |
| 71 |  | Protect F03 | H6 | 0 | 999999 | 0 |
| 72 |  | Protect F04 | H7 | 0 | 999999 | 0 |
| 73 |  | Protect F05 | H8 | 0 | 999999 | 0 |
| 74 |  | Protect F06 | H9 | 0 | 999999 | 0 |
| 75 |  | Protect F07 | 10 | 0 | 999999 | 6078 |
| 76 |  | Protect F08 | 11 | 0 | 999999 | 6078 |
| 77 |  | Protect F09 | 12 | 0 | 999999 | 0 |
| 78 |  | Protect F10 | 13 | 0 | 999999 | 0 |
| 79 |  | Protect F11 | 14 | 0 | 999999 | 6078 |
| 80 |  | Protect F12 | 15 | 0 | 999999 | 0 |
| 81 |  | Protect F13 | 16 | 0 | 999999 | 0 |
| 82 | F08 | Trigger Threshold 1 | J1 | 30 | 250 | 166 |
| 83 |  | Trigger Threshold 2 | J2 | 30 | 250 | 166 |
| 84 | F09 | Analogue Format | J6 | 0 | 3 | 0 |
| 85 |  | Analogue Start | J7 | -199999 | 999999 | 0 |
| 86 |  | Analogue End | J8 | -199999 | 999999 | 10000 |
| 87 |  | Analogue Swing | J9 | 1 | 1000 | 100 |
| 88 |  | Analogue Offset | K0 | -10000 | 10000 | 0 |
| 89 |  | Analogue Assignment | K1 | 0 | 5 | 0 |
| 90 | F10 | Unit Number | 90 | 0 | 99 | 11 |
| 91 |  | Serial Baud Rate | 91 | 0 | 6 | 0 |
| 92 |  | Serial Format | 92 | 0 | 9 | 0 |
| 93 |  | Serial Protocol | K2 | 0 | 1 | 1 |
| 94 |  | Serial Timer (s) | K3 | 0 | 99999 | 0 |
| 95 |  | Register Code | K4 | 0 | 26 | 14 |
| 96 |  | Command Set | K5 | 0 | 3 | 0 |
| 97 |  | Command Freeze | K6 | 0 | 3 | 0 |
| 98 |  | Command Selfhold | K7 | 0 | 15 | 0 |


| No.. | Menu | Name | Code | Min | Max | Default |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 99 | F11 | Linearisation Mode 1 | K9 | 0 | 2 | 0 |
| 100 |  | Linearisation Mode 2 | L0 | 0 | 2 | 0 |
| 101 | F12 | P1 (x) | L1 | -199999 | 999999 | 0 |
| 102 |  | P1(y) | L2 |  |  |  |
|  |  | etc. | etc. |  |  |  |
| 131 |  | P16(x) | 01 |  |  |  |
| 132 |  | P16(y) | 02 |  |  |  |
| 133 | F13 | P1(x) | 03 | -199999 | 999999 | 0 |
| 134 |  | P1(y) | 04 |  |  |  |
|  |  | etc. | etc. |  |  |  |
| 163 |  | P16(x) | R3 |  |  |  |
| 164 |  | P16(y) | R4 |  |  |  |

### 9.4.4. Code list of commands

| No. | Name | Code | Cmd Bit |
| ---: | :--- | :---: | :---: |
| 1 | Load Presel. | 59 | 0100 |
| 2 | Keyboard Lock | 60 | 0080 |
| 3 | Reset Min./Max. | 61 | 0040 |
| 4 | Display Switch | 62 | 0020 |
| 5 | Startup Inhibit | 63 | 0010 |
| 6 | Selfhold Release | 64 | 0008 |
| 7 | Freeze Frequency | 65 | 0004 |
| 8 | Set Frequency | 66 | 0002 |
| 9 | Activate Data | 67 | 1000 |
| 10 | Store EEProm | 68 | 0001 |

### 9.4.5. Code list of outputs

| No. | Name | Cmd Bit |
| :---: | :--- | :--- |
| 0 | Unit ready | 0001 |
| 1 | Output 1 | 0004 |
| 2 | Output 2 | 0008 |
| 3 | Output 3 | 0010 |
| 4 | Output 4 | 0020 |
| 5 | Status A/B 2 | 0040 |
| 6 | Status A/B 1 | 0080 |

### 9.4.6. Code list of variables

| Name | Serial Code |  |
| :--- | :---: | :---: |
| Actual speed of encoder 1 | High Byte | Low Byte |
| Actual speed of encoder 2 | $:$ | 9 |
| Actual analogue output voltage (SA models only) | $\vdots$ | 0 |
| Latest minimum value (minimum record memory) | $:$ | 8 |
| Latest maximum value (maximum record memory) | $<$ | 0 |
| Actual value indicated in the display | $<$ | 1 |

## 10. Specifications

| AC power supply | $24 \mathrm{~V} \sim+/-10 \%, 15 \mathrm{VA}$ |
| :---: | :---: |
| DC power supply | 24 V - (17-40V), approx. 100 mA (+ encoders) |
| Aux. encoder supply outputs: | $2 \times 5,2 \mathrm{VDC}, 150 \mathrm{~mA}$ each $2 \times 24 \mathrm{~V}$ D, 120 mA each |
| Inputs | 2 universal encoder inputs <br> ( $\mathrm{Ri}=8.5 \mathrm{k} \Omega$ each channel) <br> 4 digital control inputs HTL (Ri = $3.3 \mathrm{k} \Omega$ ) <br> Low < 2.5 V , High > 10 V , min. pulse width $50 \mu \mathrm{sec}$. |
| Max. frequency (per encoder) |  |
| Switching outputs (all models) | 4 fast power transistors $5-30 \mathrm{~V}, 350 \mathrm{~mA}$ (b) Response time < 1 msec. (a). |
| Relay outputs (models SD/SA/SR 6xx only) | 4 relays (dry changeover contacts) (b) AC switching capability max. $250 \mathrm{~V} / 1 \mathrm{~A} / 250 \mathrm{VA}$ DC switching capability max. $100 \mathrm{~V} / 1 \mathrm{~A} / 100 \mathrm{~W}$ |
| Serial link | SD / SA: RS232, $\quad 2400-38400$ Bauds <br> SR: RS232 and RS485, $2400-38400$ Bauds |
| Analogue outputs (models SA only) | $0 / 4 \ldots 20 \mathrm{~mA}$ (load max. 270 Ohm) <br> $0 . . .+/-10 V$ (load max. 2 mA ) <br> Resolution 14 bits, Accuracy 0.1\% <br> Response time < 1 msec. (a) |
| Ambient temperature | $\begin{array}{lr}\text { Operation: } & 0-45^{\circ} \mathrm{C}\left(32-113^{\circ} \mathrm{F}\right) \\ \text { Storage: } & -25-+70^{\circ} \mathrm{C}\left(-13-158^{\circ} \mathrm{F}\right)\end{array}$ |
| Housing | Norly UL94-V-0 |
| Display | 6 Digit, LED, high- efficiency red, 15 mm (0.59") |
| Protection class (front side only) | All models without front thumbwheels: IP65 <br> All models with front thumbwheels: IP20 <br> (with plexi-glass cover part \# 64026 also IP54) |
| Protection class rear side | IP20 |
| Screw terminals | Cross section max. $1.5 \mathrm{~mm}^{2}$, |
| Conformity and standards: | EMC 2004/108/EC: $\quad$ EN 61000-6-2 |
|  | LV 2006/95/EC: EN 61010-1 |
| (a) Continuous serial communication may temporary increase response times Overall response $=$ measuring time + response time <br> (b) Diode or RC filtering is mandatory when switching inductive loads |  |

## 11. Dimensions

Models 340:


Panel cut out: $91 \times 44 \mathrm{~mm}\left(3.583 \times 1.732^{\prime \prime}\right)$

## Models 640 to 644:



With optional plexi glass cover for protection class IP65
(mks part \# 64026)


Panel cut out ( $w \times h$ ): $89 \times 91 \mathrm{~mm}$ ( $3.504^{\prime \prime}$ wide $\times 3.583^{\prime \prime}$ high)


[^0]:    *) For these applications you can find concrete examples of parameter settings in chapter 7.

[^1]:    ${ }^{*}$ ) More details about serial operation are available in chapter 9.2

